

HardingFPA



CAMBRIDGE RESEARCH SYSTEMS

HardingFPA HD User's Manual

This manual details how to use the HardingFPA HD system.

For HardingFPA HD Version 3.6.0

Documentation date: 19/12/2012.

Overview

The *HardingFPA HD* is the newest version of the HardingFPA Broadcast Flash and Pattern Analyser, which is capable of analysing High Definition (HD, up to 1080i60) material via capture card over SDI and HDMI connections depending on the capabilities of the installed [Capture Card](#). It analyses using new [Version 3 analysis algorithms](#), which have been designed specifically for HD standards and file analyses. For compatibility the software can be switched to use [SD Legacy Mode](#), which allows SD material to be analysed using Version 2.5 analysis algorithms which are the same as in the previous 2.54/2.57 versions of the *HardingFPA*, and Version 1.x of the *HardingFPA-X* file-based systems.

An additional file-based add-on for the HardingFPA HD is available, which has the ability to analyse files from within the *HardingFPA HD*. It is compatible with many file formats including MXF, mov and AVI.

The HardingFPA HD is also designed to integrate into an existing HardingFPA-X system, allowing quick access to the results generated through the *HardingFPA-X* suite of applications.

PAP/PAR/PAM files generated by the HardingFPA HD are the standard Harding results format, and additionally be opened using the HardingFPA-X Viewer, which is a free download from www.hardingfpa.com.

System Requirements

The HardingFPA HD will run on standard PC hardware, with a compatible capture card running either Windows® 7 (or later) or a Mac running OS X 10.6 (or later).

The provided HASP USB software protection key will need to be inserted into the computer for the application to run, as it will not operate without it.

PLEASE NOTE that a full-height (but not necessarily full-length) PCIe non-graphics card slot is essential in order to accommodate the SDI data capture card. Note some computers although offering PCIe slots are programmed to only accept graphics cards in those slots.

Minimum hardware requirements:

Intel Core 2 Quad Q9400 (2.66GHz, 1333MHz, 6MB)

Memory : 2048MB (2x1024) 800MHz DDR2 Dual Channel

Hard Drive : 250GB (7200Rpm) Serial ATAII 3Gb/s

Windows® 7 Professional 32 Bit

(Note future releases may require additional resources).

Recommended hardware requirements:

Intel Core i7-860 with VT (2.80GHz, 8M)

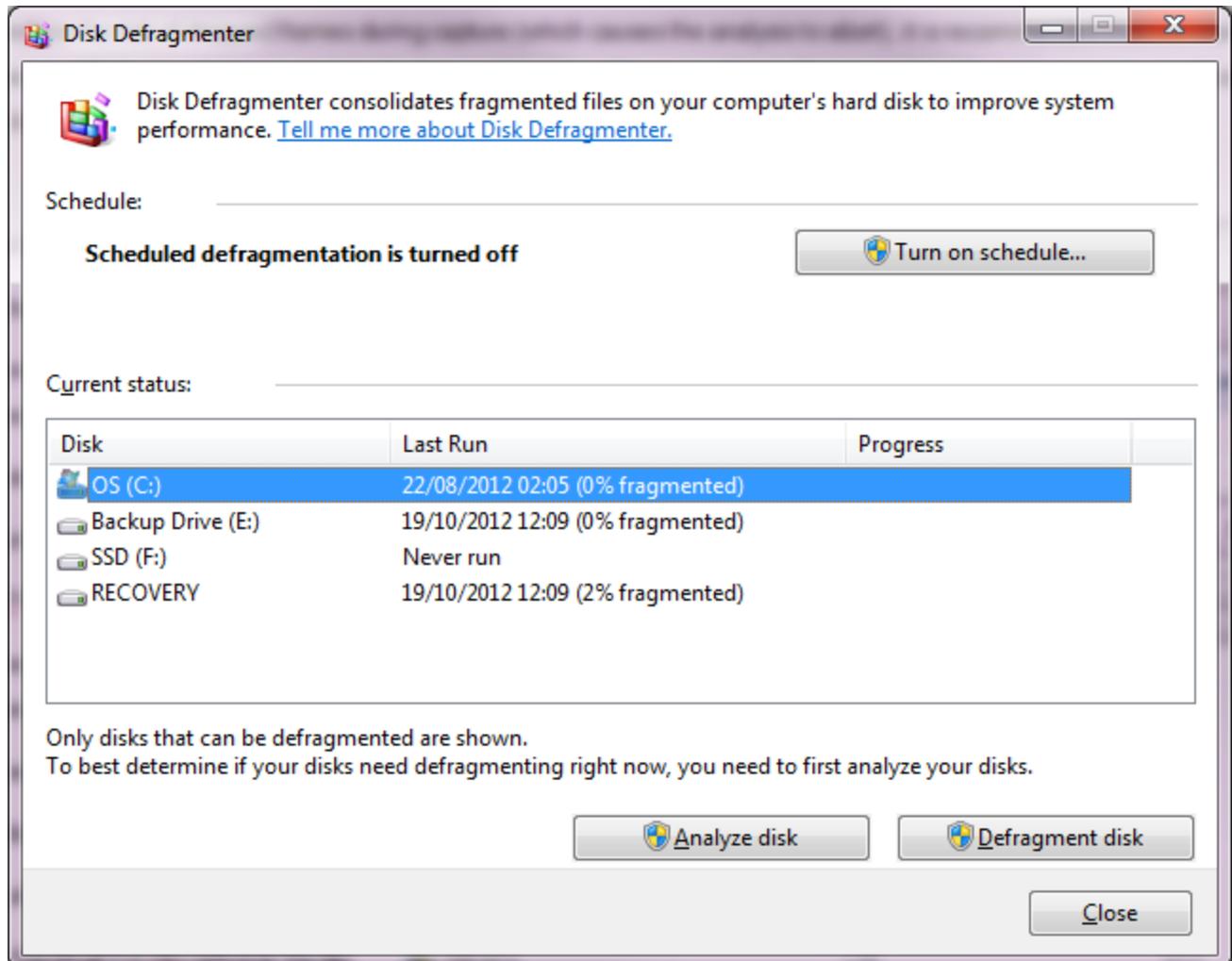
Memory: 4GB (2x2048MB) 1333Mhz DDR3 Dual Channel

Hard Drive: 320GB 3.5inch Serial ATA (7,200rpm)

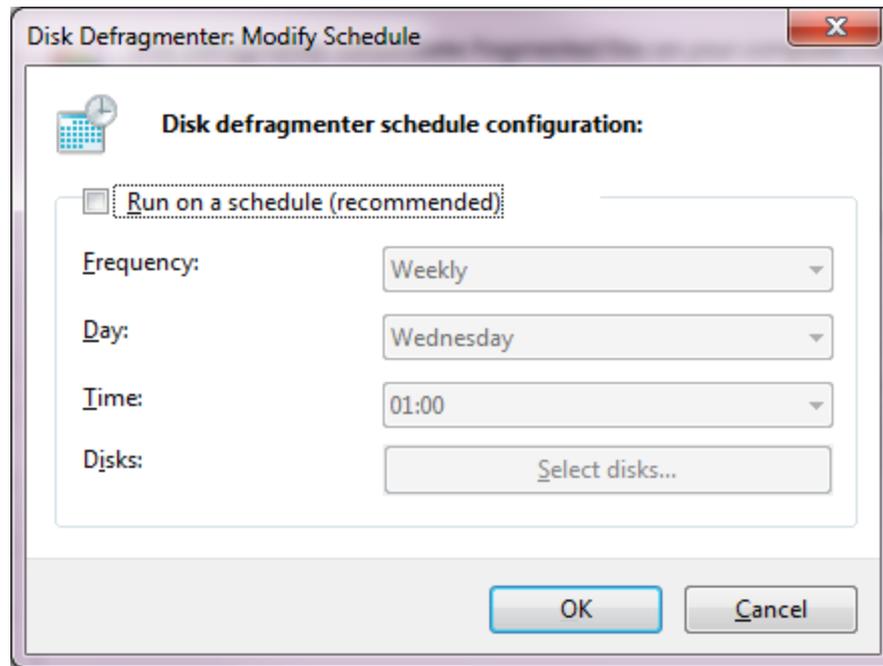
The software is intended for use on one computer only, and will lock itself to the machine it is running on (See [Licensing](#)).

Windows

To reduce the risk of dropped frames during capture (which causes the analysis to abort), it is recommended that the main hard disk drive in the computer is defragmented and *Scheduled Defragmentation* is disabled before running the software, as disk buffering and results saving creates significant disk activity. To disable defragmentation, right-click on the disk and select Properties. Select the Tools tab and click in *Defragment*.



Click *Configure Schedule...*



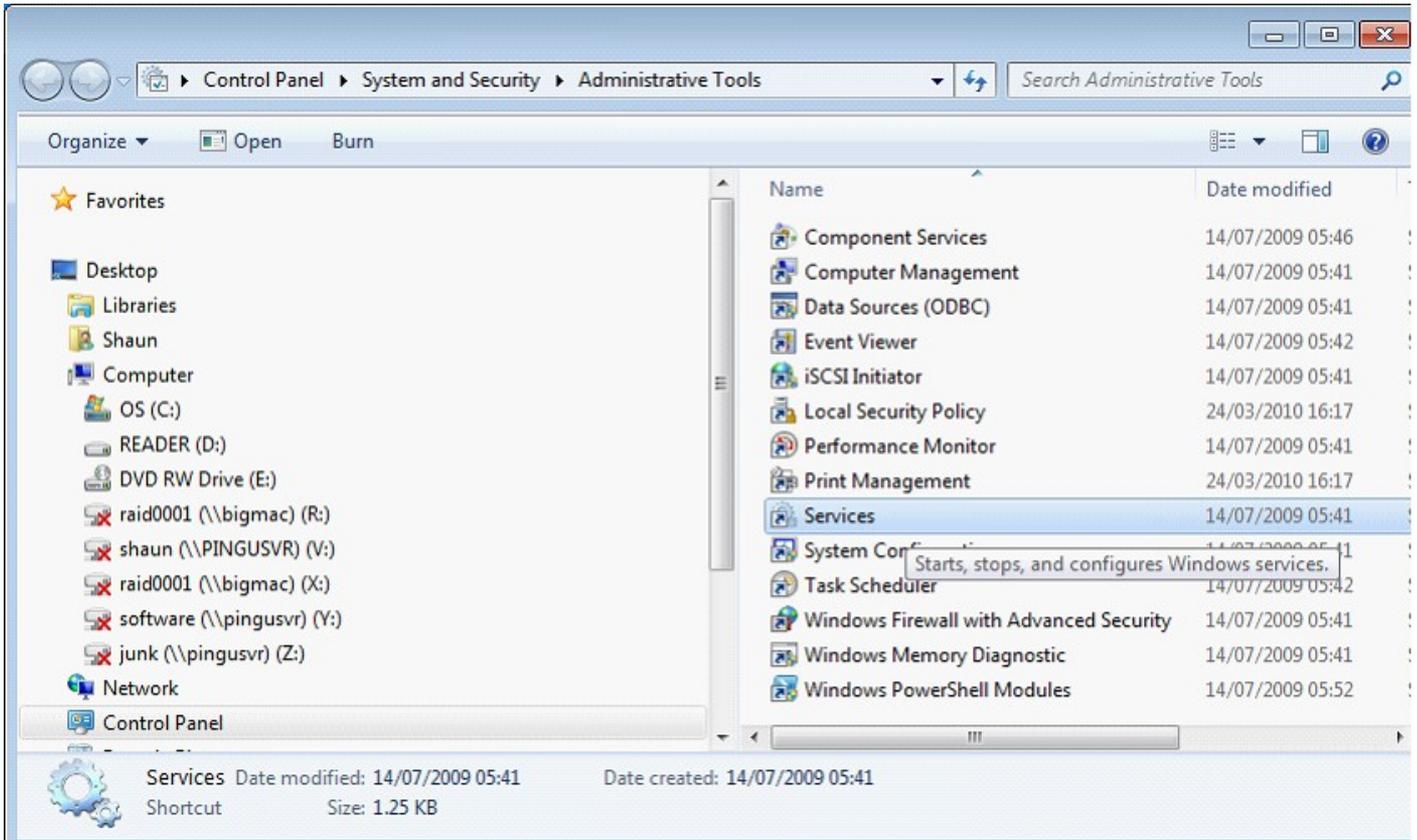
Uncheck the box to *Run on schedule*.

Services

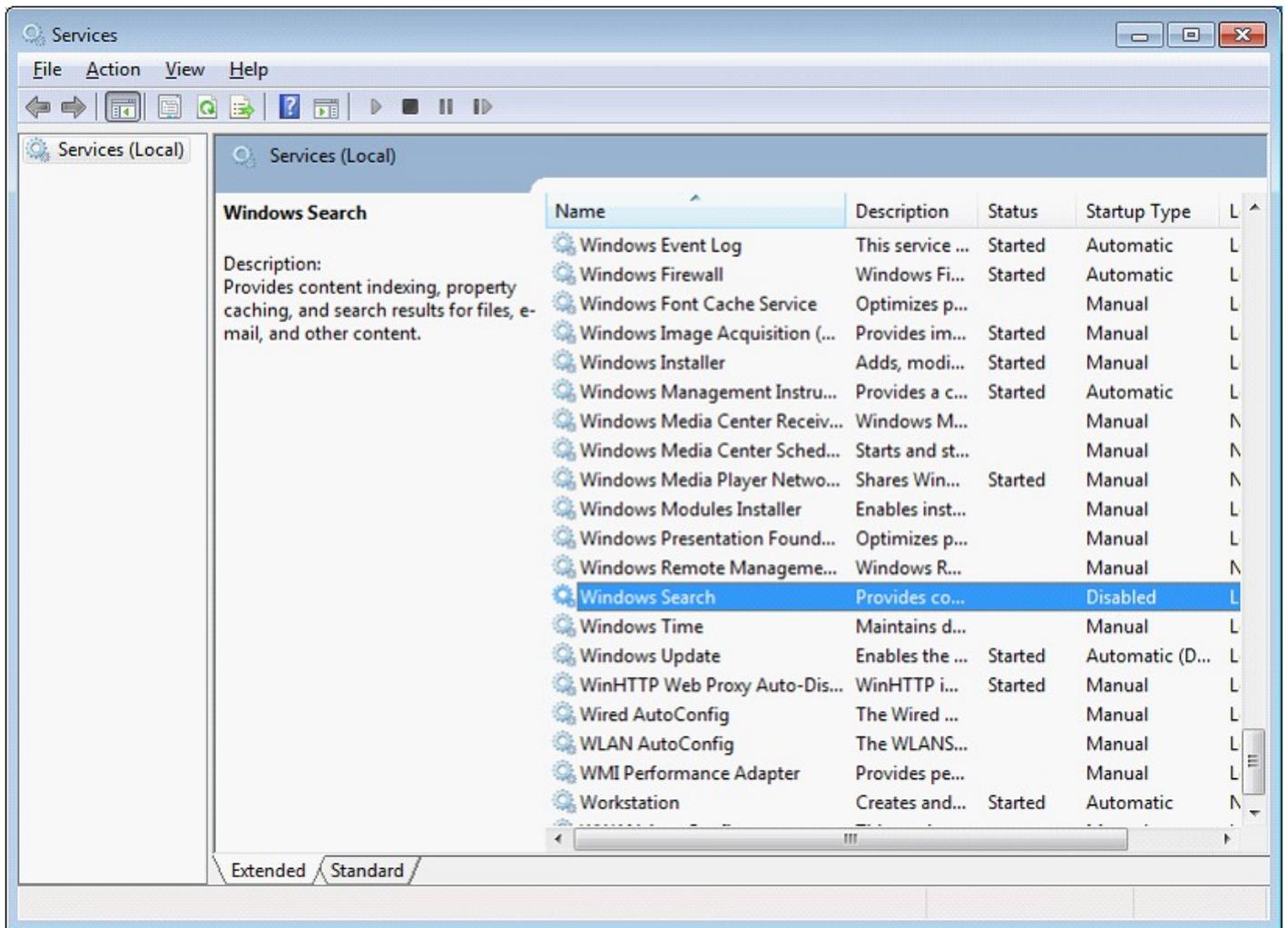
It is recommended that the following services are disabled on the computer in order to reduce the risk of dropped frames due to unnecessary disk activity:

- Windows Search Indexing Service
- Volume Shadow Copy Service (VSS)
- SPP Notification Service

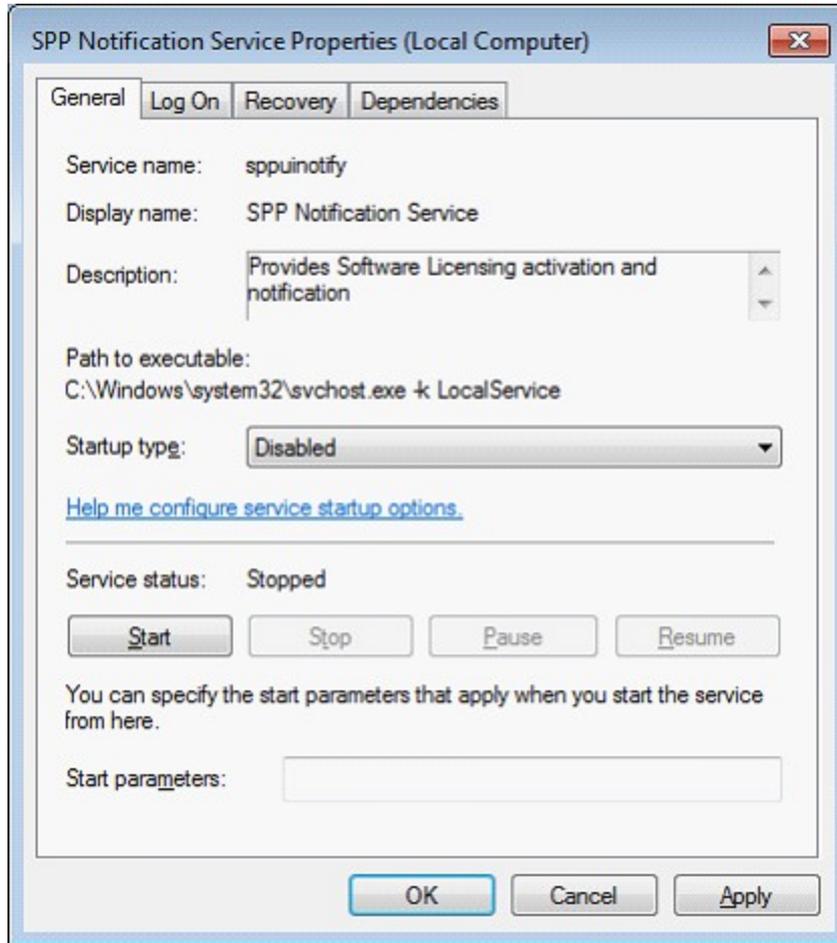
To switch these services off, open the *Control Panel, System and Security, Administrative Tools*, then click *Services* (shown in the screenshot below) and then switch them all the aforementioned services to "*disabled*".



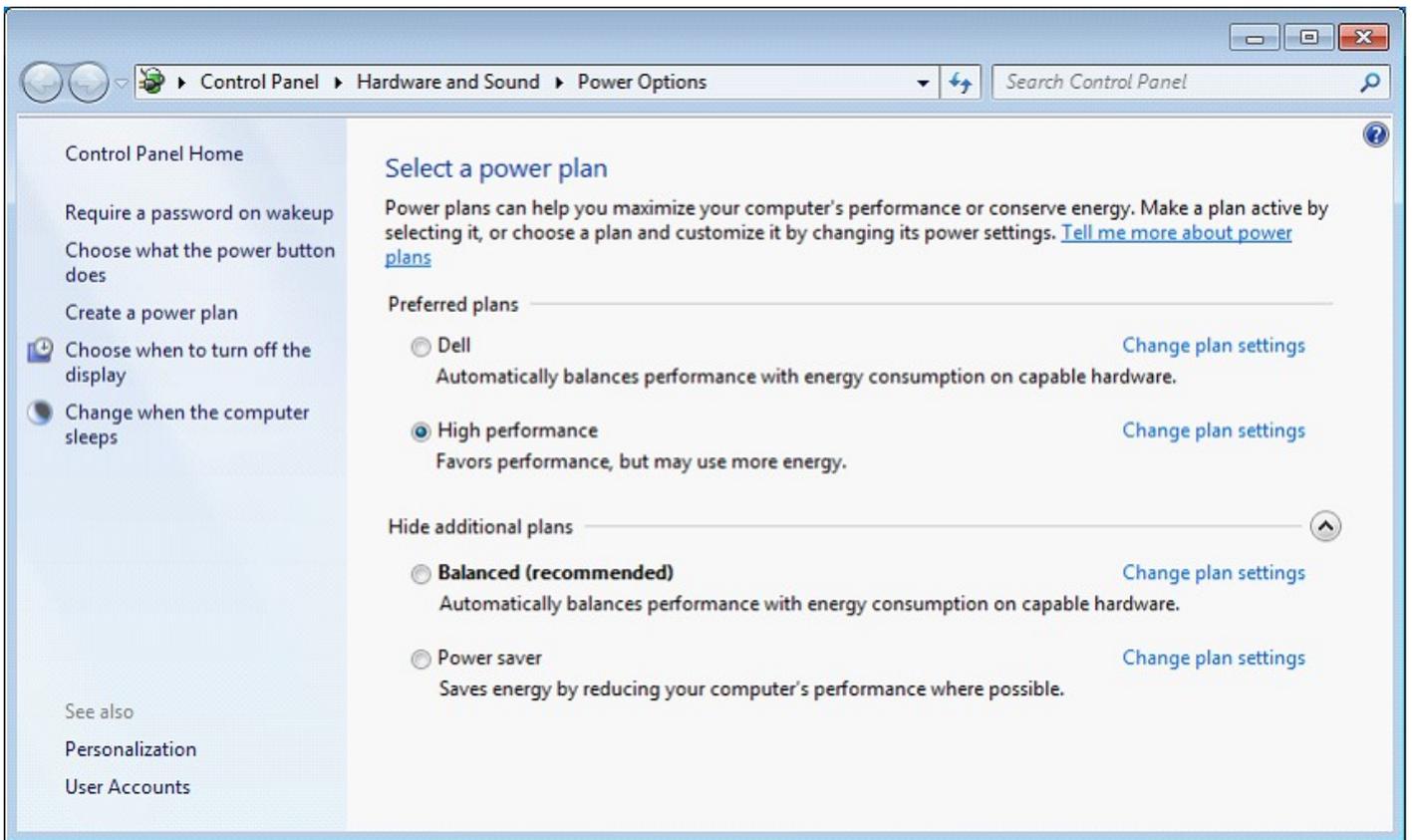
These are shown on the services screen below:



To disable the services, right-click on each one, select “properties” and then choose “Disabled” from the drop-down menu (shown below)..



It is also recommended to set the computer's "Power options" to "High Performance" – shown below.



OS X

To reduce the risk of dropped frames during capture (which causes the analysis to abort), OS X's *Spotlight Search* will be disabled on installation of the software.

This is done by moving the file

```
/System/Library/LaunchDaemons/com.apple.metadata.mds.plist into  
/System/Library
```

To reinstate *Spotlight Search*:

- *Open Terminal*
- *Type the following commands:*
 - `sudo mv -f /System/Library/com.apple.metadata.mds.plist /System/Library/LaunchDaemons`
 - `sudo launchctl load /System/Library/LaunchDaemons/com.apple.metadata.mds.plist`

Accepted Video Formats

The HardingFPA HD will accept the following video formats over SDI:

- NTSC 720x486i60 – i.e. 720 x 486 pixels interlaced at 60 fields per sec.
- NTSC 720x486i50
- PAL 720x576i48
- HD 1280x720p50 – i.e. 1280 x 720 pixels progressive at 50 frames per sec.
- HD 1280x720p59.94
- HD 1280x720p60
- HD 1920x1080p23.98
- HD 1920x1080p24
- HD 1920x1080p25
- HD 1920x1080p29.97
- HD 1920x1080p30
- HD 1920x1080i50
- HD 1920x1080i59.94
- HD 1920x1080i60

Movie Files

The system will open and attempt to analyse any movie file for which the computer it is installed on has the codec. There are number of codecs included (see below). Any further codecs required will need to be installed on the computer(s) running the application.

Only movie files with the following extensions will be analysed:

***.avi, *.mov, *.mpg, *.mpeg, *.m2v, *.mp4, *.vob, *.wmv, *.mxf, *.flv, *.qt, *.ps, *.3gp, *.mkv, *.m2ts**

In general, if the file can be viewed correctly using QuickTime (or Windows Media Player) on the computer that the application is running on, and is within the accepted limits for frame size and frame rate (see below), then the application will be able to analyse it.

The list of accepted frame sizes and frame rates are as follows:

Legacy SD analysis frame sizes:

320x240, 352x288, 384x288, 640x480, 640x486,

702 – 720 x 480

702 – 720 x 486

702 – 720 x 576

768x576

Legacy SD analysis frame rates:

25, 29.97

Version 3 SD analysis frame sizes supported:

320x240, 352x288, 352x240, 384x288, 480x360, 640x360, 960x540 640x480, 854x480, 640x486, 854x486,

702 – 720 x 480

702 – 720 x 486

702 – 720 x 576

768x576, 1024x576,

Version 3 HD analysis frame sizes supported:

960x720, 1280x720, 1440x1080, 1920x1080

Version 3 analysis frame rates:

24, 25, 29.97, 30, 50, 59.94, 60

The HardingFPA-X uses the following frameworks to access video frames:

- FFmpeg
- QuickTime
- DirectShow (on Windows only)

When presented with a file, a framework is selected based on the movie file extension.

MXF Files

An attempt is made to open the MXF file using the internal MXF library. This library has support for OP1A and OP ATOM wrapped MXF files with the following codecs:

- D10 (IMX)
- DV
- DVCPRO
- DVCPRO HD
- DNxHD
- AVC Intra

If the internal MXF library does support the MXF file format, then the FFmpeg library is used to decode these frames. The MXF library includes support for AVID MXF files as well as MXF time code tracks.

If the MXF file format is **not** supported by the internal MXF library, an attempt is made to use the FFmpeg library to open the file directly.

On Windows platforms, if all else fails an attempt to use DirectShow (using any codecs installed in the system) will be made. If this is successful, an attempt will be made to use the VITC information, if any, embedded in the video material.

MOV Files

The QuickTime library will be used to open QuickTime files. File support depends on the QuickTime codecs that are installed on the computer used for analysis. The QuickTime library supports QuickTime timecode tracks. The system does not support multi-track QuickTime movies.

Other Files

Firstly the use of FFmpeg is attempted, followed by an attempt (on Windows platforms only) to use the DirectShow framework, and finally the QuickTime framework.

Why use FFmpeg?

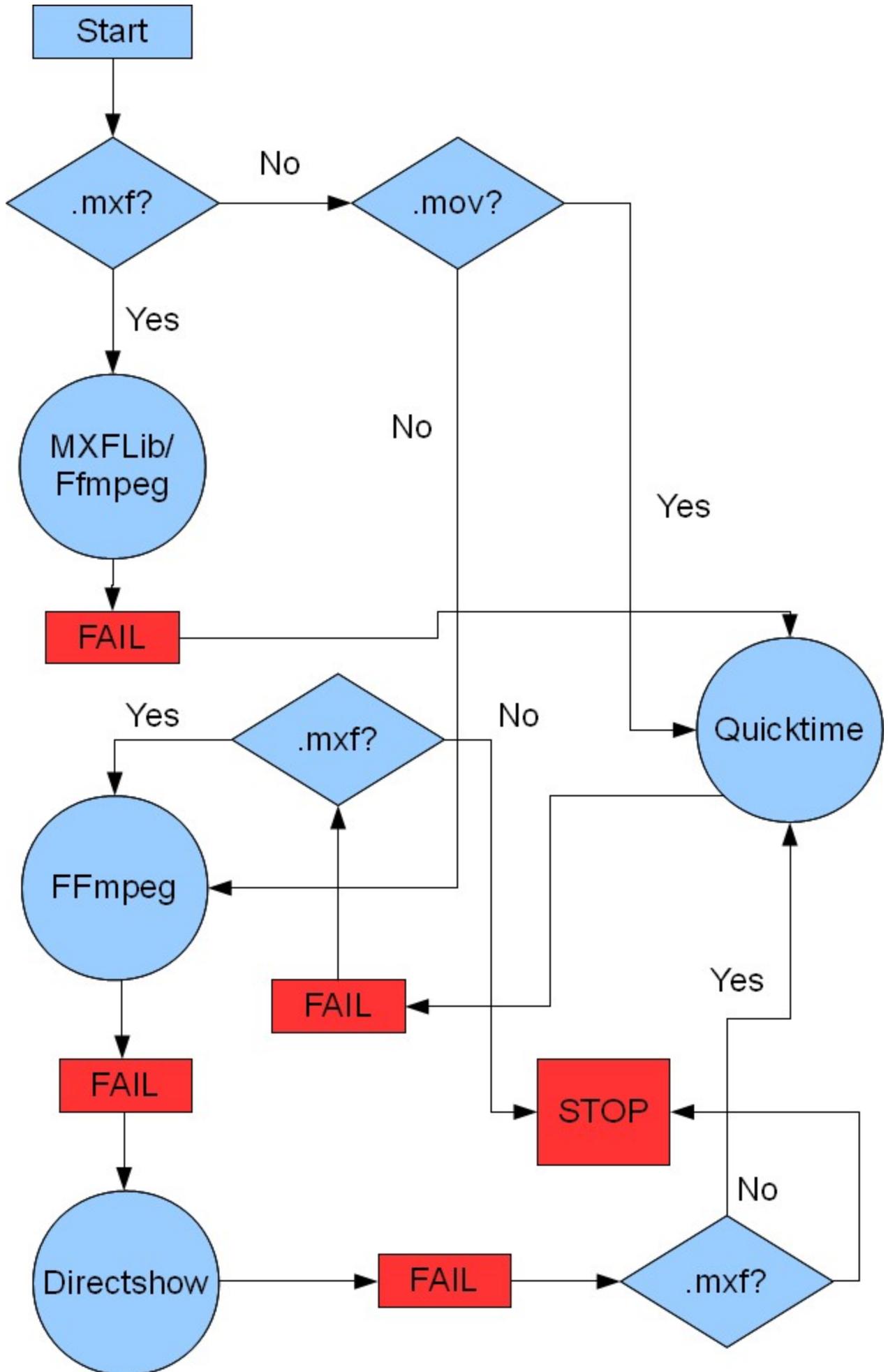
- FFmpeg provides a uniform set of embedded codecs that allow for consistent results across different platforms and installations.
- If a previous version of the application used DirectShow or QuickTime, and a newer version uses FFmpeg, there is a possibility that the results will differ due to the slight differences between codec algorithms. The use of FFmpeg in current and future versions of the HardingFPA product range will mitigate this problem.
- FFmpeg in many cases removes the requirement of purchasing 3rd party MXF support and codecs as the MXF library, in conjunction with FFmpeg, now fulfils this requirement.

The FFmpeg library supports the following codecs:

D10 (IMX), DV, DVCPRO, DVCPRO HD, DNxHD, MPEG1VIDEO, MPEG2VIDEO, H261, H263, RV10, RV20, MJPEG, MJPEGB, MPEG4, MSMPEG4V1, MSMPEG4V2, MSMPEG4V3, WMV1,

WMV2, H263P, H263I, FLV1, H264, INDEO3, VP3, THEORA, ASV1, ASV2, FFV1, MSVIDEO1, SNOW, XVID, FFVHUFF, INDEO2, FRAPS, VP5, VP6, VP6F, FFH264.

The decision tree that is used to decide which framework to use is shown in the flowchart below:



Capture Cards

The software is compatible with the following video capture cards. Support for more cards and other manufacturers is planned for the future.

- BlackMagic Design Decklink SDI
- BlackMagic Design Decklink SDI Duo
- BlackMagic Design Decklink HD Extreme 2
- BlackMagic Design Decklink HD Extreme 3
- BlackMagic Design Decklink Studio
- BlackMagic Design Decklink Studio 2
- BlackMagic Design Intensity Pro

Licensing

The HardingFPA HD must be licensed with a USB hardware protection key in order to run (see below).



Once it has been run on a particular computer, it will only be allowed to run on that same computer, although there is limited scope for de-registering the product to move it to another computer (once per week).

On first run, you will be asked if you wish to lock the software now:



Reregistering

If you move the USB protection key to a new computer and run the HardingFPA HD, you will be given the option to transfer the licence to the new computer, as long as one week has passed since the last re-registration / first registration. The re-registration screen is shown below:



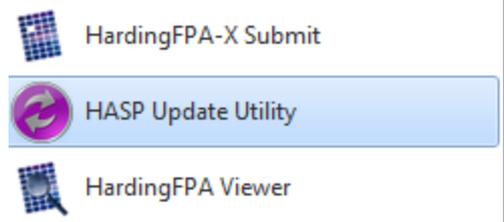
Only one re-registration is possible in a week long period, so be certain that you wish to move the licence to the new computer, otherwise you will see the dialogue box below:



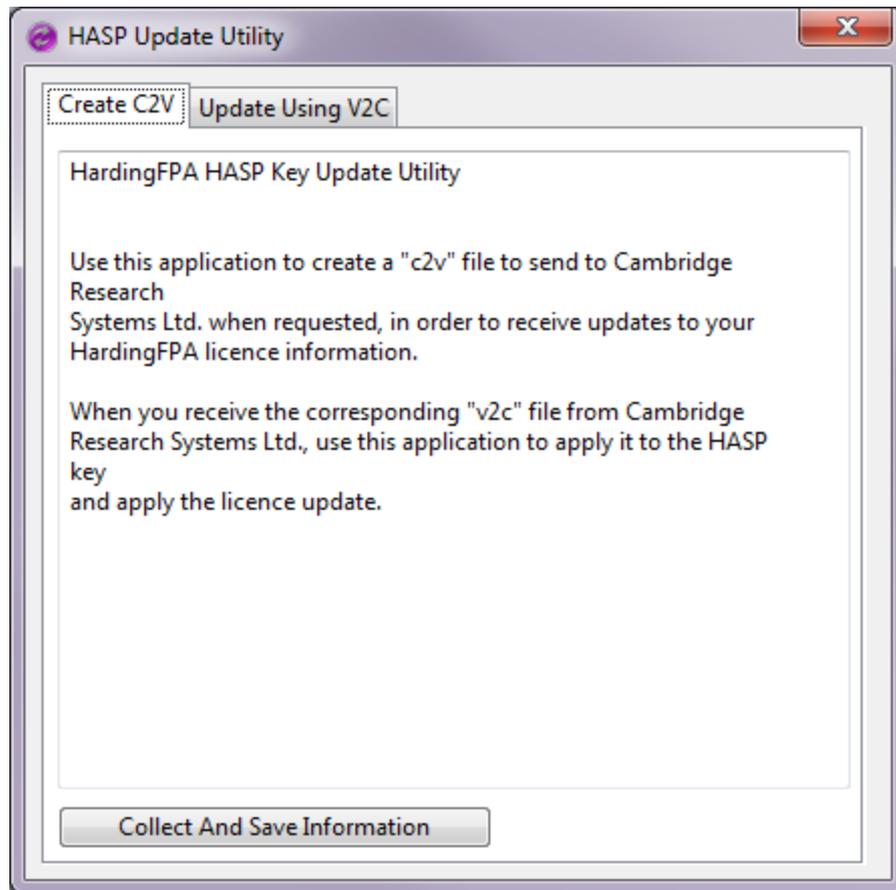
Applying Licence Updates

If required by Cambridge Research Systems, you may need to apply a v2c HASP Key update to your system.

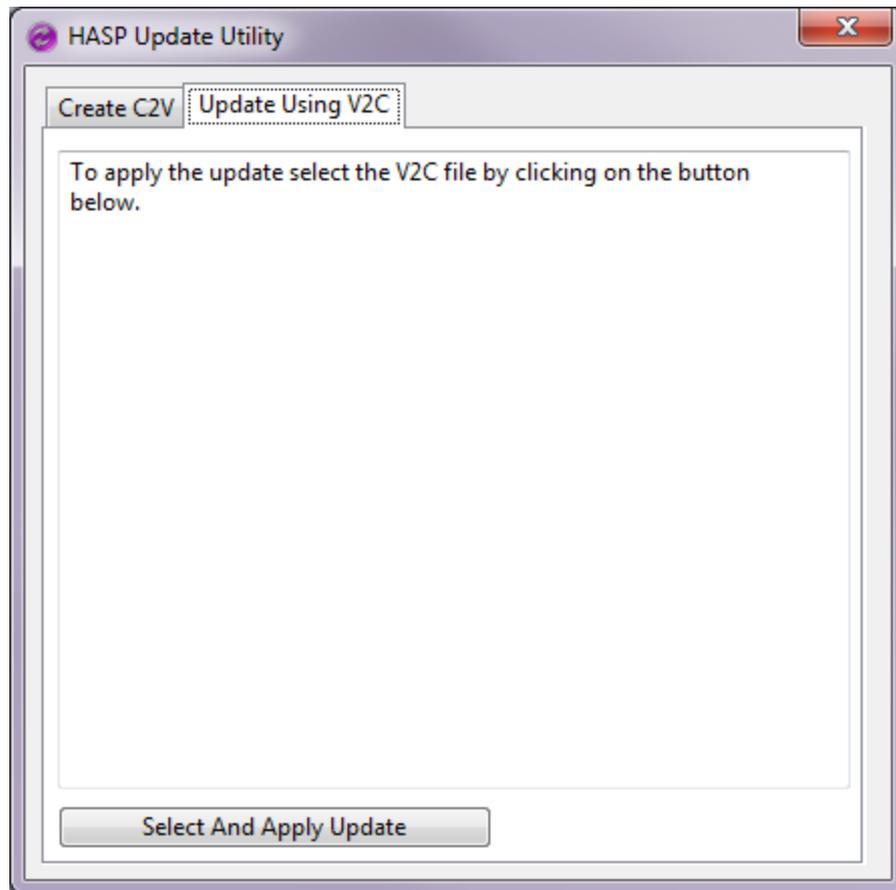
To do this, open the *HASP Update Utility* that was installed at the same time as the HardingFPA product:



Use the first tab to create a c2v file, which you can then email to Cambridge Research Systems.



You will receive a v2c file with the update contained within it. Use the second tab to apply the update:



Installation

Before continuing, note that the software [locks itself](#) to the current machine, but can be moved once per week

The QuickTime framework is required in order for the system to operate. It can be obtained from:

<http://www.apple.com/quicktime/download/>

Once this is installed, the drivers for your capture card must be installed. These can be found on the supplied installation media (USB memory).

This may ask you to install unsigned drivers, in which case, click on Continue Anyway each time. The computer will also need to be restarted in order for the driver installation to complete. If you are upgrading from previous versions of the Decklink drivers, you will need to uninstall the old ones and restart first.

To install the Harding software, run the installation package that can be found in the *Install for Windows* or *Install for OS X* folders contained on the installation media.

Main Screen

Upon running the HardingFPA HD, the splash will be displayed during initialisation of the system and its components:

The main screen for the HardingFPA HD will then appear:



It displays a graphical representation of the characteristics of the analysed material, and some additional advanced diagnostic information, so that the user may quickly and efficiently view the locations of failures or cautions in the source material, and optionally play back the areas around these failures to aid in rectifying the offending material. Its appearance is similar to both the HardingFPA-XL and HardingFPA-X Viewer applications.

All functionality of the HardingFPA HD is performed from this screen.

The screenshot displays the HardingFPA HD 3.4.0 software interface. The main window shows a video analysis of a scene with a 'FAIL' result. The analysis summary table is as follows:

Status	Viewing Saved Analysis
Video Source	Saved Analysis (360p25)
Title	t.flv
Analysis Timecode	10:06:39:24
Marked Length	00:06:40:00
Recorded Length	00:06:40:00
Analysis Status	FAIL
Results	Failures (>=0.5)
Luminance Flash	75 incidents / 3063 frames
Red Flash	0 incidents / 0 frames
Spatial Patterns	0 incidents / 0 frames
Extended Failure	1 incidents / 14 frames

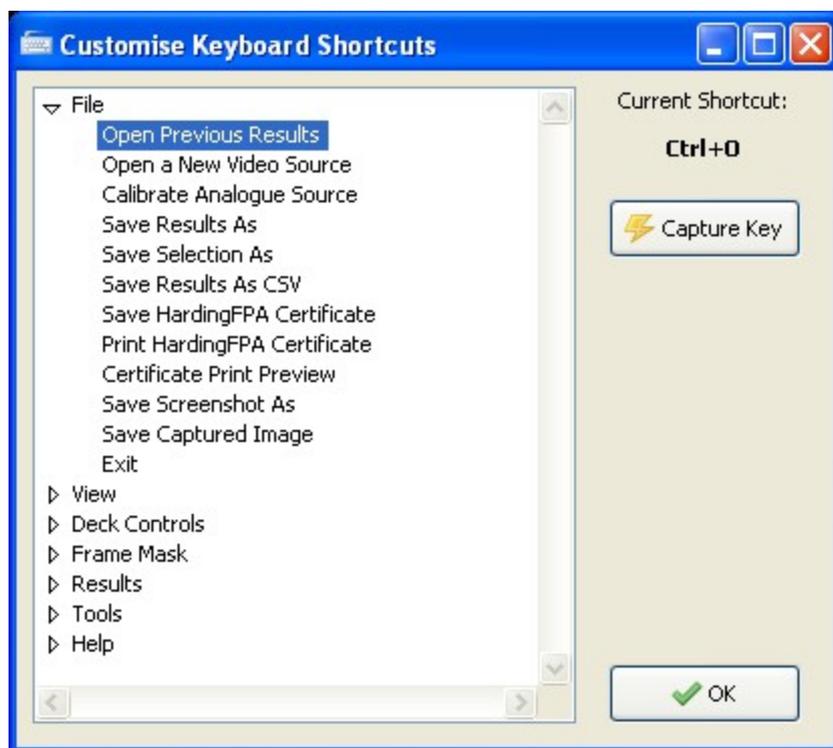
The interface also includes a video player, analysis controls, and a detailed analysis summary table. The video player shows a scene with a 'FAIL' result. The analysis summary table is as follows:

All of the buttons and sections of the HardingFPA HD screen have help text associated with them. To see what a particular part of the interface does, simply hover the mouse cursor over the button/section.

Customising Keyboard Shortcuts

All shortcuts in the software can be modified. To do this the software must be running as an administrator. A menu item under the *Tools* menu then appears with the ability to Modify the shortcuts, and to *Reload Default* values. Once the values have been changed, the configuration for the shortcuts is stored in the file **HardingFPA_XX.xml** (where *XX* is a codename for the particular HardingFPA software that is installed). This file is placed in the executable directory on Windows, and in `/Library/HfpaPreferences/` on OS X. This file can then be backed up and/or copied to other HardingFPA installations if the same shortcut configuration is required on more than one installation.

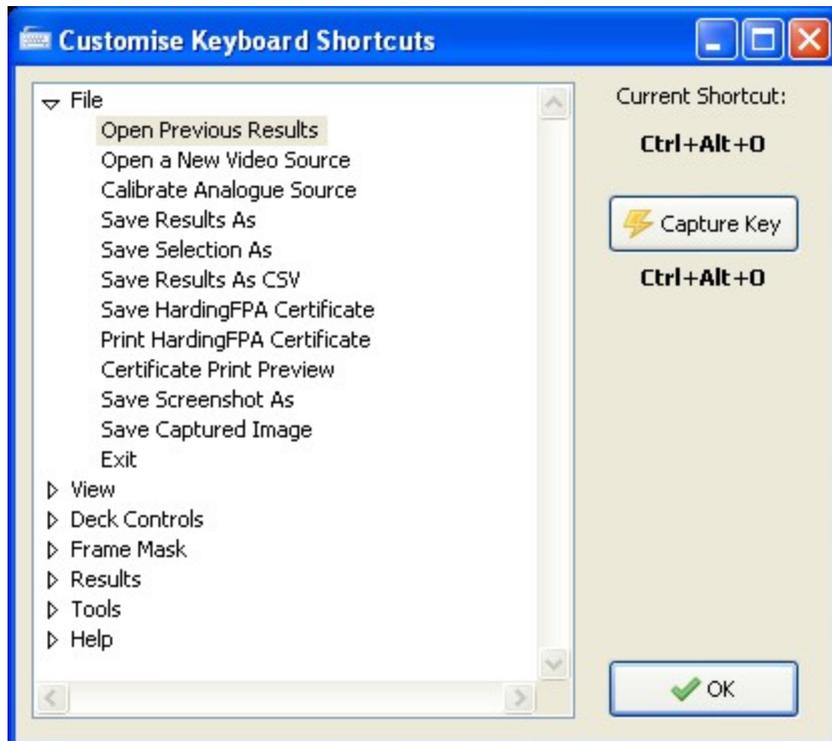
The *Customise Keyboard Shortcuts* window then appears:



Selecting a menu item displays its current shortcut. Click the *Capture Key* button to remap the shortcut for the selected menu item, The screen changes to capture the key as shown below:



At this point, press the key combination that is to be mapped to the shortcut for the select menu item. The new shortcut is bound, and the screen changes to reflect this, as shown below:



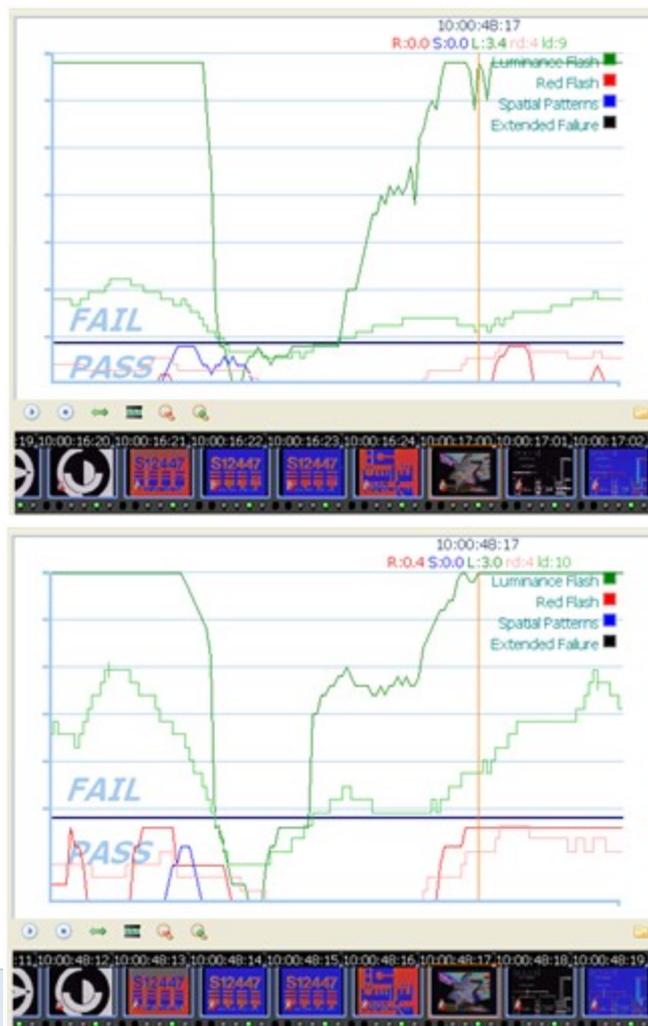
Version 3 Analysis Algorithms

HardingFPA software now features new analysis algorithms, which are better tuned to High Definition and File-based work.

The Version 3 analysis algorithms are better suited to accommodate subtle changes in the image data, and provide much closer results when testing the same material repurposed either into a different video format, or encoded with a different codec. The main differences between the legacy algorithms and the Version 3 algorithms are detailed below:

Different Graph Scaling

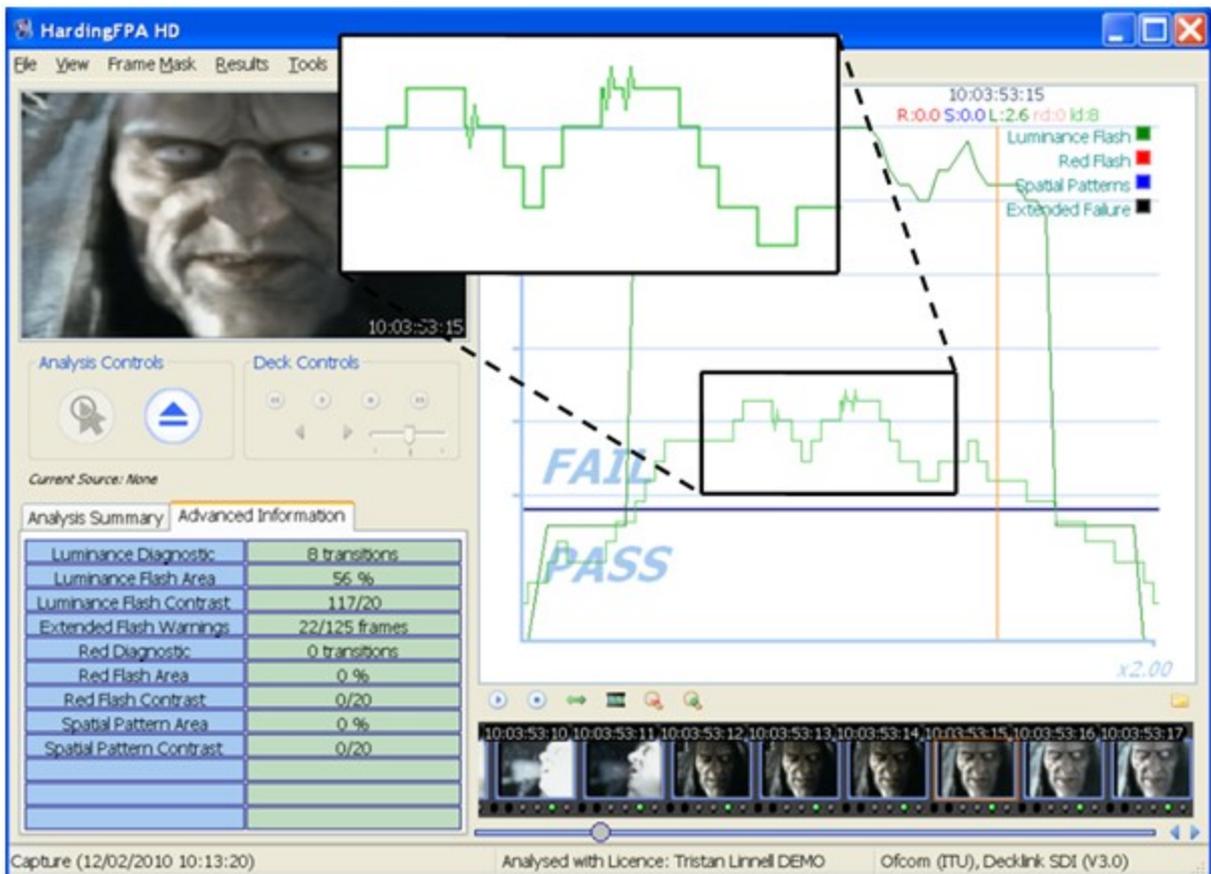
The HardingFPA generates risk values using the same range as its predecessor (i.e. 0 to 3.4) but displays the graphical data using a revised vertical scale. This modified scale allocates much more vertical space for risk trace warnings and diagnostic trace steps but only displays risk traces up to the value of 3.0. Risk traces values from 3.1 to 3.4 are still logged as part of the results files but are graphically displayed capped at 3.0.



(left) Version 2 and (right) Version 3 Graphing

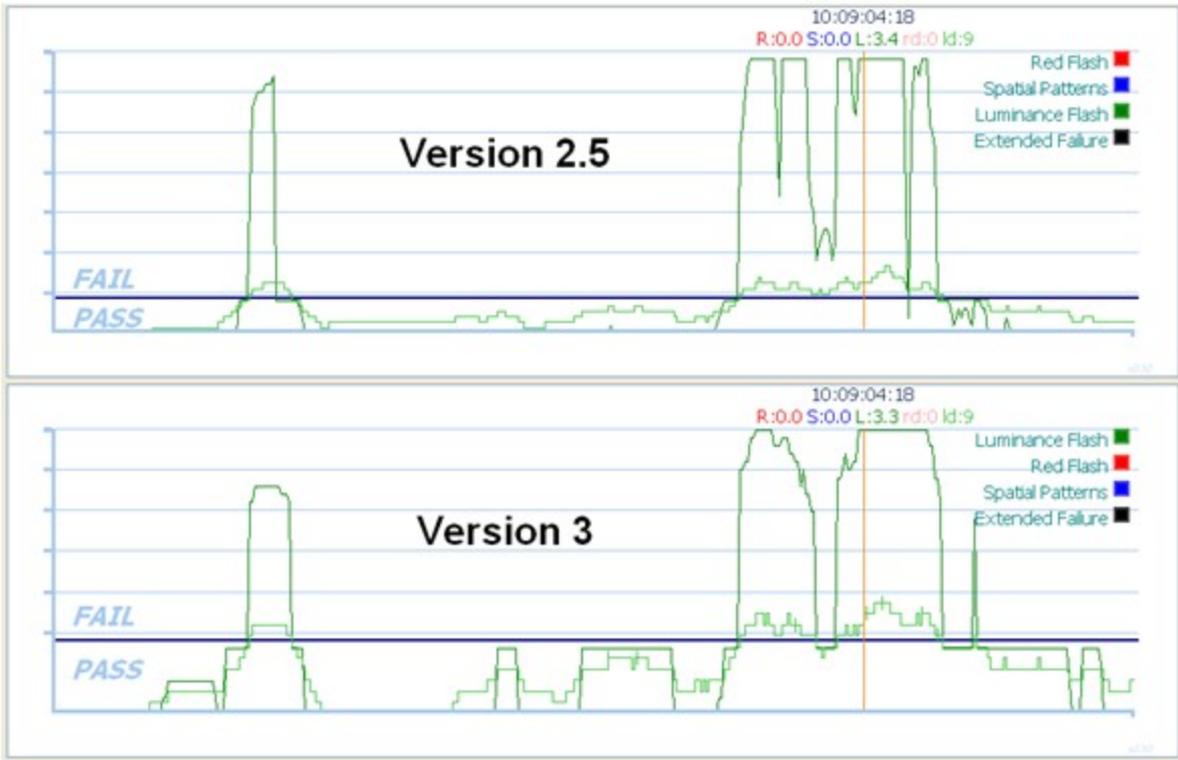
The Squiggle

The HardingFPA gives enhanced visual diagnostics when an incoming transition coincides with an outgoing transition from one exactly second earlier. The Version 3 algorithms insert a squiggle (see below) to indicate when the diagnostic trace has simultaneously gained and lost a transition over the most recent second between video frames.

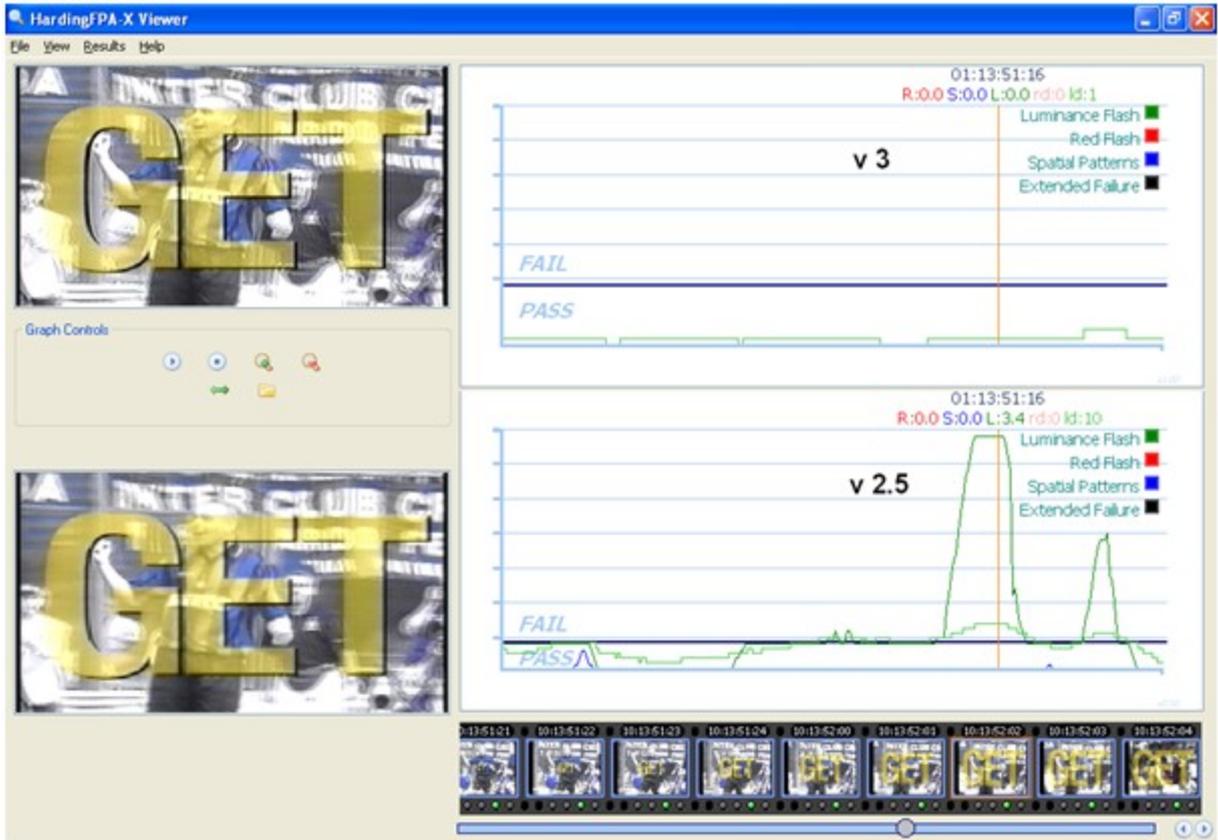


Analysis Results

The Version 3 algorithms give results which are broadly similar to those generated by version 2.5. The figure below shows the results of both versions when analysing the same video input under the same guidelines:



However, the results between the two versions will not be identical. The Version 3 algorithms will, in general, be more slightly more lenient to complex, rapid motion:

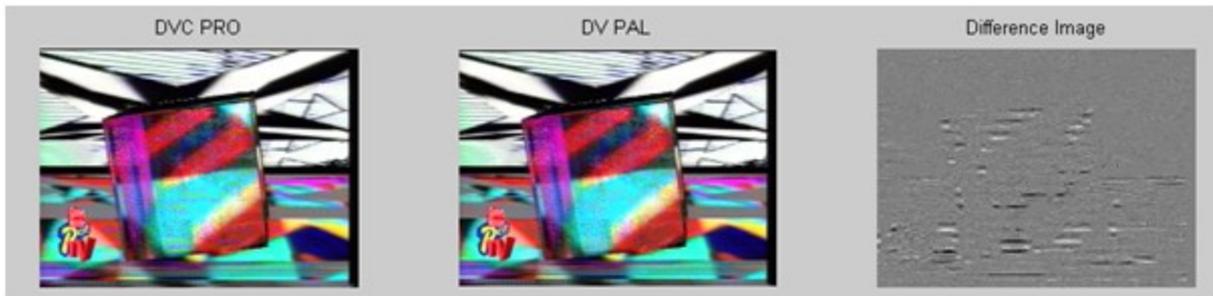


... but more strict to examples of powerful, localised flashing:

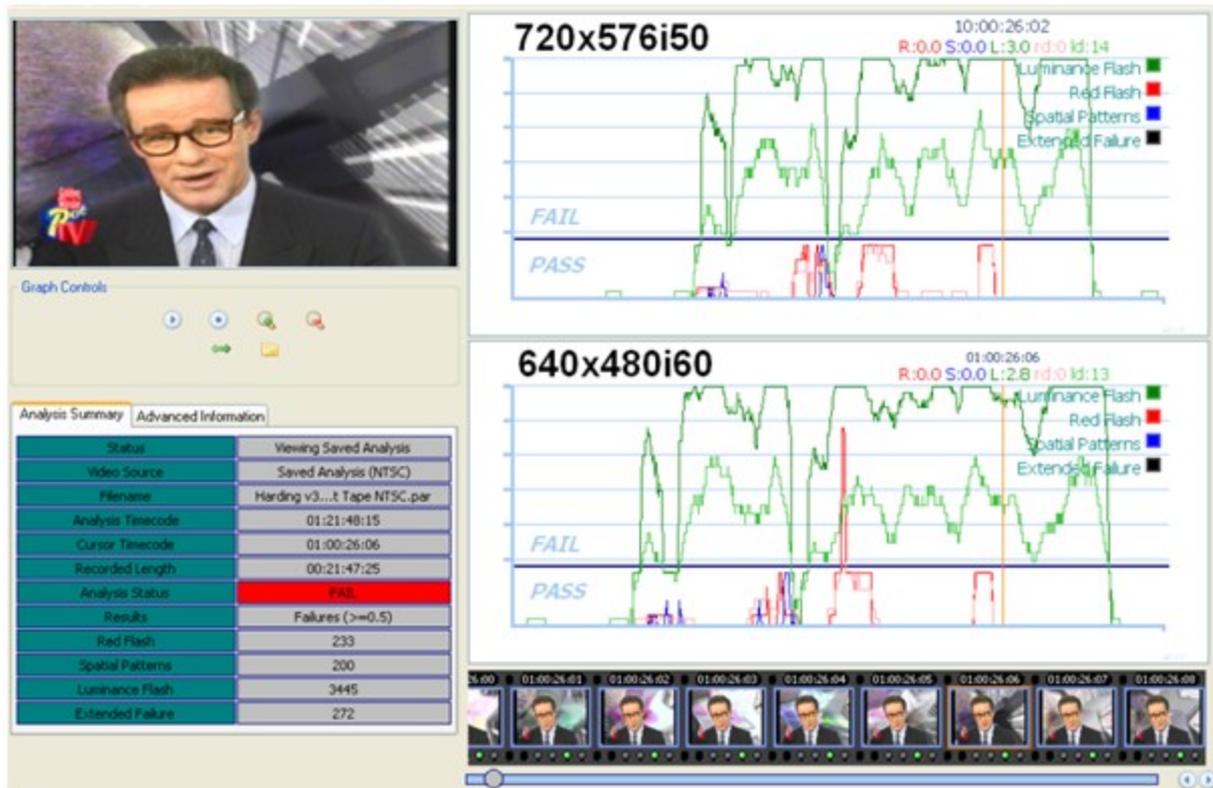


Most importantly of all, the Version 3 algorithms have been designed to be as format-agnostic as possible. Changes in file formats or codecs will alter the underlying video data even if these changes are not visually apparent. Here, the same video has been encoded at the same resolution using two different codecs. The absolute differences between the two images are shown in the third image as deviations from mid grey.

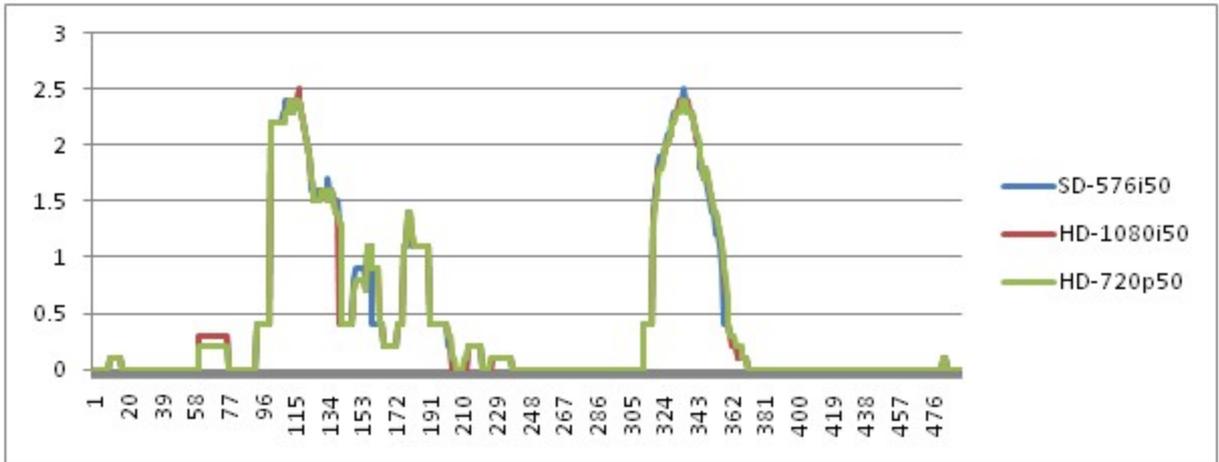




The Version 3 algorithms generate highly consistent results from different image resolutions and frame rates. Here, the same movie has been analysed in 720x576i50 and 640x480i60 formats. The only noticeable difference is in the horizontal graph scale due to the different frame rates.



The graph below shows three sets of luminance flash risk results of the same movie analysed in SD-576i50, HD-720p50 and HD-1080i50 formats, and highlights the considerable similarities in the results:



Language Support

All HardingFPA applications support multiple languages. In many of the applications, English and Japanese can be selected from the *Tools* → *Languages* menu. All applications will start up in the local language by default, providing the translation files are present.

Note: only English and Japanese languages are currently officially supported, although you may translate the applications yourself (see below).

To add a new language yourself, find the `/languages/` subdirectory of the application bundle (on OS X) or program directory (on Windows) and make a copy of each of the `*.po` files, replacing 'en' with the two letter code for your locale (e.g. `MainUnit.fr.po` for French). You may then enter the strings after `msgstr` in this file, between the `"` quotation marks. Ensure the `*.po` files are saved in the UTF-8 format (without BOM). An example is shown below for some menus translated into Japanese. these would be stored in `xxxx.jp.po`.

```
#: main:rssettings
msgid "Settings"
msgstr "設定"
#: main:rshelp
msgid "Help"
msgstr "ヘルプ"
```

Note that on the OS X platform, you must set one of the environment variables 'LC_ALL', 'LC_MESSAGES' or 'LANG' to the two letter code for your locale (e.g. 'jp' for Japanese etc.) for the applications to launch into your language automatically.

Operation

The next subsections detail the operation of the HardingFPA software, including new features such as [Frame Masks](#).

Opening Sources

The HardingFPA operates on a system of *Sources*, whereby a *source* (which, depending on your HardingFPA product, can be either a video feed from a tape machine, or a movie file) can be opened, and is only analysed when the analyse button on the main window is clicked (movie files are automatically analysed once they are opened). The currently opened source is always displayed below the controls on the main window, and on startup displays *Current Source: None* to depict the fact that no video source has yet been opened. To open a new source, click the *Open New Source* button, shown below.



Clicking on the *Open New Source* button brings up one of the *Source Selection* dialogue boxes (depending on the [administrator setting](#)) where you can choose which source to analyse from and may enter additional information in the form of the *Material Description*, that you require to appear on the PDF certificate or embedded into the results files that will be created from the analysis.

Opening a Source (Advanced Mode)

If the administrator has not selected the [Simple Source Selection](#) option, then the advanced *Source Selection* screen will appear.

To open a feed from a capture card, select the tab with the name of your capture card and choose from the input options and video formats. A number of timecode sources are supported, although in order to use LTC, a working RS422 connection to a tape deck must be established. If you expect to see an input connection or video format that is not displayed, then check in the [Administrator](#) tab of the [Settings](#) that the option has been enabled.

If you have the optional file-based module enabled, you can select a movie file in the *Movie File* tab by clicking on the small button labelled "...", or choose a recently selected movie file from the drop-down menu box. If you would like to clear this list at any time, click the *Clear List* button underneath.

The Timecode Source section of this window allows you to select various time code sources, as follows:

- Counter - A sequential timecode.
- VITC - Vertical Interval Timecode. The timecode is expected to be contained within the top lines of the video, in the VITC format.
- LTC Serial - Linear Timecode over a serial port. The timecode is obtained from a connected tape deck, over the RS422 port. In order to use this timecode source, the Tape Deck must be connected and communicating correctly.

- VANC (RP188) - Vertical Ancillary Data Space. The timecode is expected to be stored in the VANC format, as per the SMPTE-334M standard.
- System Time - Each frame is numbered by the time-of-day at which the frame was delivered to the system.
- LTC Audio - Linear Timecode over audio input. The timecodes are expected to be delivered to the audio input of the capture card in the LTC format.

The timecodes entering the system can be offset by selecting the *Offset Timecode* checkbox and selecting the number of frames by which to offset the timecodes.

If you need to change the timecodes of the clip after analysis, or reloading, this can be done by *Renumbering Frames*.

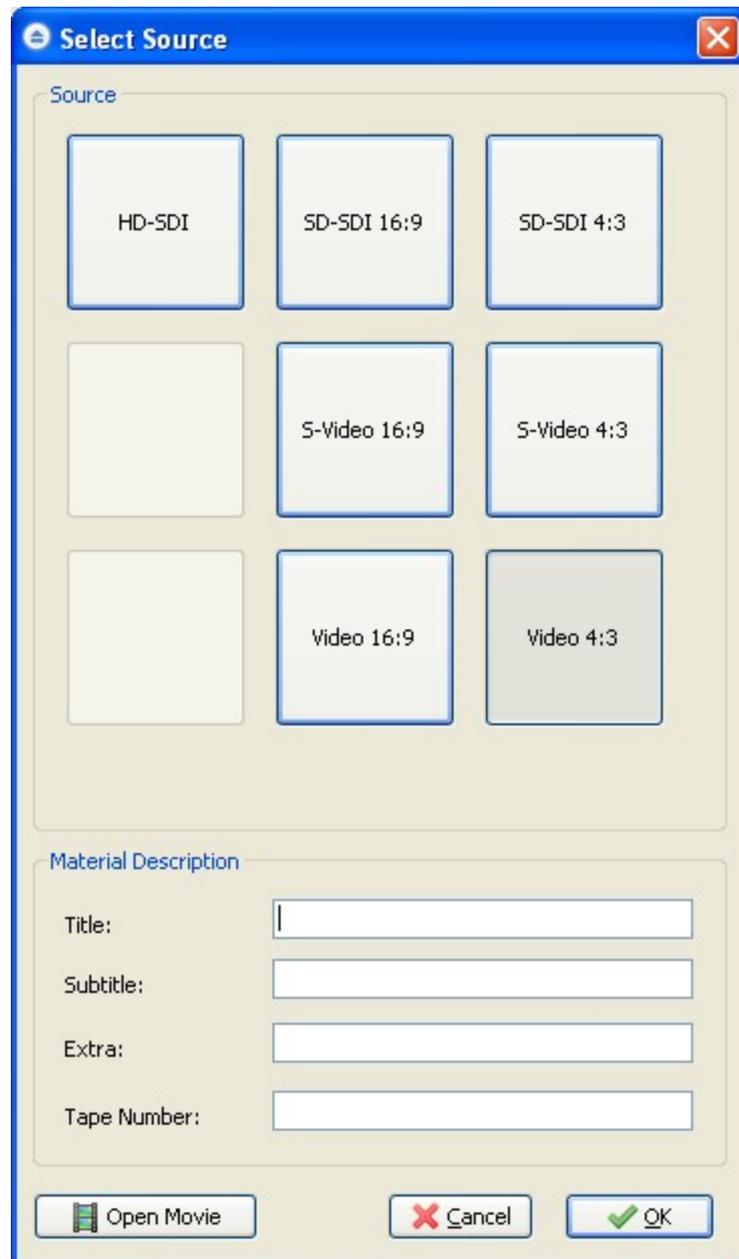
Analysis Area

If the selected Video Format is SD, the options to select which active area to analyse are displayed in the window, as shown below. Select the correct *Active Area* for the material being analysed.

When ready to analyse the source, click *OK* and the *Current Source* notification on the main window will change to reflect the chosen source, and if *Movie File* was selected, the analysis will automatically start.

Opening a Source (Simple Mode)

If the administrator has selected the Simple Source Selection option, then the Simple Source Selection screen will appear.



In this mode, the user only needs to click the mode they wish to analyse in.

The administrator specifies how the buttons behave by editing the file `SourceList.ini`, which is in the program directory.

Video files can also be analysed by clicking *Open Movie*. In this case the video standard will be overridden to match the content of the video file.

SourceList.ini

The administrator can specify exactly which options for sources can be selected in the [Simple Source Selection](#) dialogue, by editing this file, that can be found in the program directory on Windows or in `/Library/HfpaPreferences/` on OS X. The sources will be arranged in rows of three, and any number of sources can be added. If a blank space is required as in the example, simply set *Name* of the source equal to "Off" and don't include any other fields.

The fields that can be set are:

Name: The string that is shown on the button.

AnalysisStandard: Which analysis standard the material will be analysed with.

DeviceInput: Which connection the material will be read from.

VideoFormat: Which video format the material is expected to be in.

TimecodeSource: The timecode source.

ActiveAreaArea: The active analysis area for the source.

OffsetTimecode: An offset value to apply to the timecodes entering the system. Can be positive or negative.

The valid values for each of the fields are included at the top of the file. It is recommended that these details are copied and pasted into the items, as any spelling mistakes will result in the source selection not working properly.

Please note that your HASP Key must have the appropriate licence enabled for the selected options to work.

The file contents below are the default values that are included with the HardingFPA HD software.

```
# Valid Analysis Standards
# Ofcom (ITU), Japan NAB 2006
#
```

```
# Valid Device Inputs
# Composite, Component, SVideo, SDI, HDMI
#
# Valid Video Formats
# PAL, NTSC, HD720p50, HD1080i50, HD720p59.94, HD1080i59.94, HD720p60,
# HD1080i60, HD1080p25, HD1080p29.97, HD1080p30, HD1080p50, HD1080p59.94,
# HD1080p60, HD1080p23.98, HD1080p24
#
# Valid TimeCode Sources
# Counter, VITC, LTC Serial, LTC Audio, VANC, System Time
#
# Valid Active Area
# Full, 43, 149, 149lb, 169
#
[Source1]
Name=HD-SDI
AnalysisStandard=Japan NAB 2006
DeviceInput=SDI
VideoFormat=HD1080i59.94
TimecodeSource=VITC
ActiveAreaArea=169
OffsetTimecode=0
[Source2]
Name=SD-SDI 16:9
AnalysisStandard=Japan NAB 2006
```

DeviceInput=SDI

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=169

OffsetTimecode=0

[Source3]

Name=SD-SDI 4:3

AnalysisStandard=Japan NAB 2006

DeviceInput=SDI

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=43

OffsetTimecode=0

[Source4]

Name=Off

[Source5]

Name=S-Video 16:9

AnalysisStandard=Japan NAB 2006

DeviceInput=SVideo

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=169

OffsetTimecode=0

[Source6]

Name=S-Video 4:3

AnalysisStandard=Japan NAB 2006

DeviceInput=SVideo

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=43

OffsetTimecode=0

[Source7]

Name=Off

[Source8]

Name=Video 16:9

AnalysisStandard=Japan NAB 2006

DeviceInput=Composite

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=169

OffsetTimecode=0

[Source9]

Name=Video 4:3

AnalysisStandard=Japan NAB 2006

DeviceInput=Composite

VideoFormat=NTSC

TimecodeSource=VITC

ActiveAreaArea=43

OffsetTimecode=0

Source Passthrough

When a source has been successfully opened, the capture card will pass the signal through to its output. This can be useful to view the input to the HardingFPA software on a secondary monitor.

RS422 Tape Deck Control

If Serial (RS422) communications with the tape deck are established (this is performed automatically upon opening a tape source), the tape control interface to the right of the *Analysis Controls* can be used to control the attached tape deck. These controls only become active when a capture source has been opened. The controls are available both on the main form and in a menu.



These can then be used to cue the tape to the correct point before the analysis starts. From left to right and top to bottom these are:

Rewind, Play, Stop, Fast forward,

Jog Back, Jog Forward and Shuttle (variable speed forward and back).

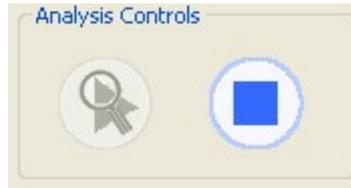
Starting an analysis whilst tape control is enabled will cause the tape to automatically play, and stopping analysis will automatically stop the tape.

Analysing a Source

To start analysing the current source, click the *Start Analysis* button in the *Analysis Controls* section, on the left, shown below...



Once the source is analysing the screen will appear similar to that shown below, and the *Open New Source* button will change to a *Stop Analysis* button:



Whilst the analysis is being performed, a small red light in the *Analysis Controls* will flash to let you know that a video source is still being analysed.

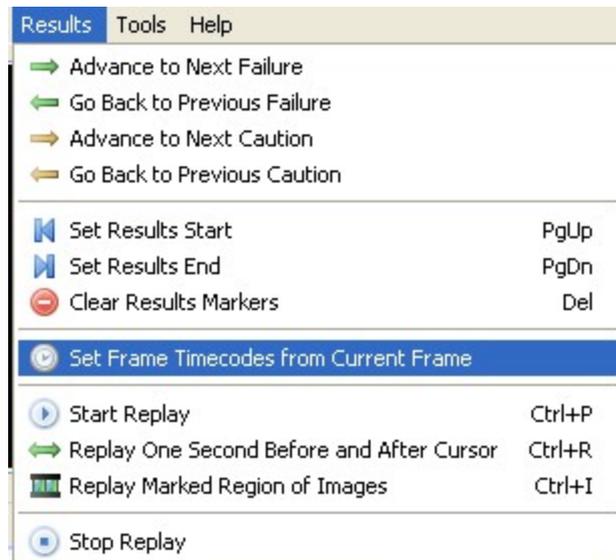
To stop the analysis, click the *Stop Analysis* button (the big blue square in the *Analysis Controls* panel). When analysing a tape feed, this may only stop the **capture**, and the analysis will continue - if the disk buffer (timecode in brackets under *Analysis Timecode*) has some frames left in it. To cancel the analysis of these residual frames, press the *Stop Analysis* button a second time. Alternatively, wait for these frames to complete.

Autosaving

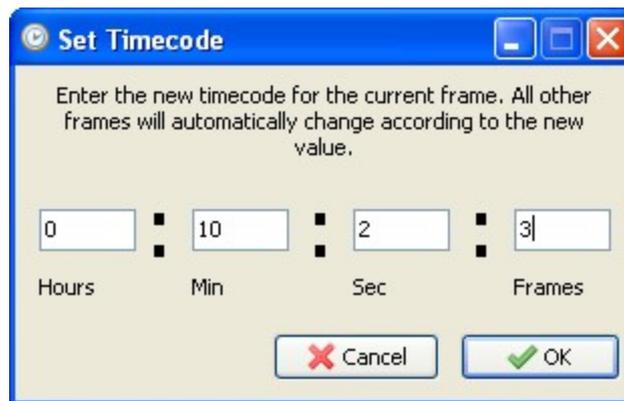
If the options are set in [Autosave Options](#), the HardingFPA HD will automatically save out results files using those configurable options to the folder specified, ready to be viewed again (See [Opening a Saved Analysis](#)).

Renumbering Frames

After analysis is complete, or when a result has been reloaded, it is possible to renumber all of the frames based on the current cursor position. To do this, first move the cursor to the frame you wish to renumber and click the *Set Frame Timecodes From Current Frame* from the *Results* menu.



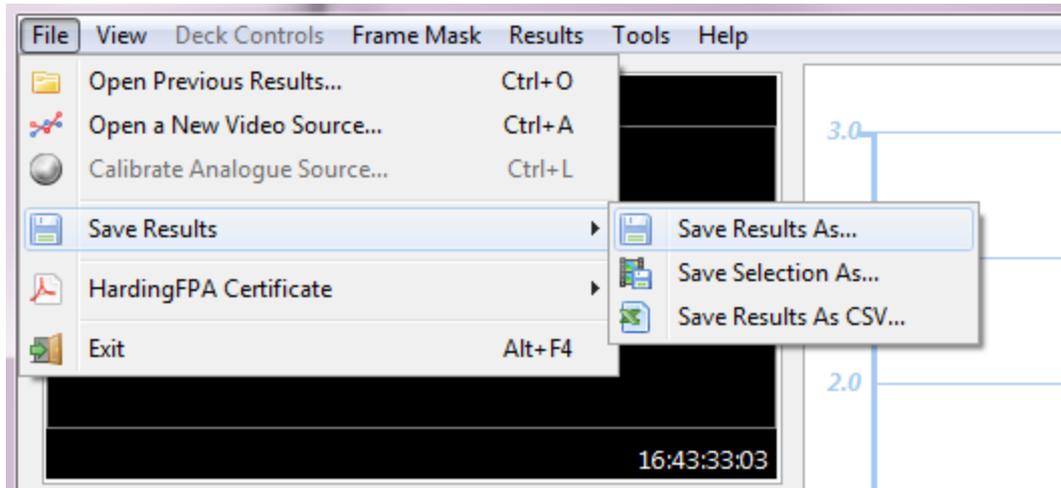
Now type the required timecode values into the pop-up window:



When *OK* is clicked, all frames in the result will be appropriately renumbered.

Saving an Analysis

When results are loaded into the software, either from just performing an analysis or by loading results from another results file, these results can be saved out again with different options by clicking on *File -> Save Results-> Save Results As*. The same options are available as in the [Autosave Options](#).

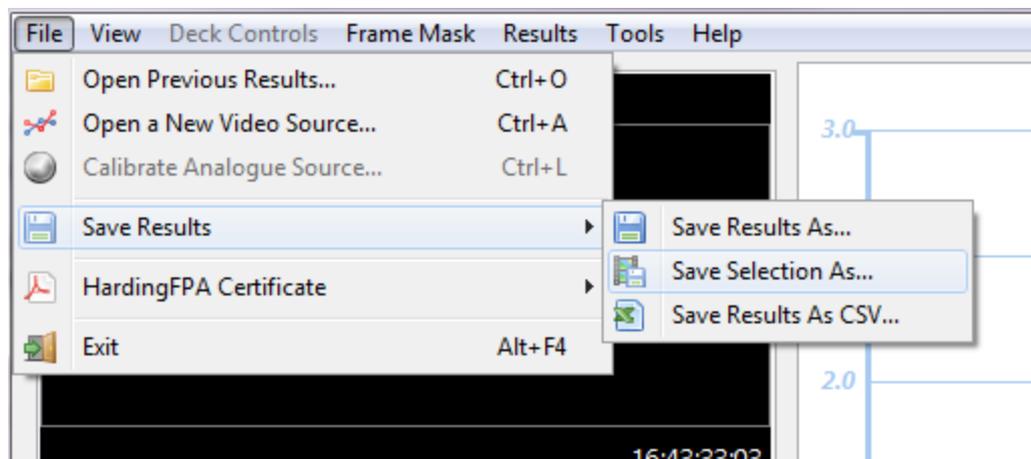


Note however that if the currently loaded results set does not have all images, then selecting *All Images* will only be able to save images where they exist on the currently loaded results.

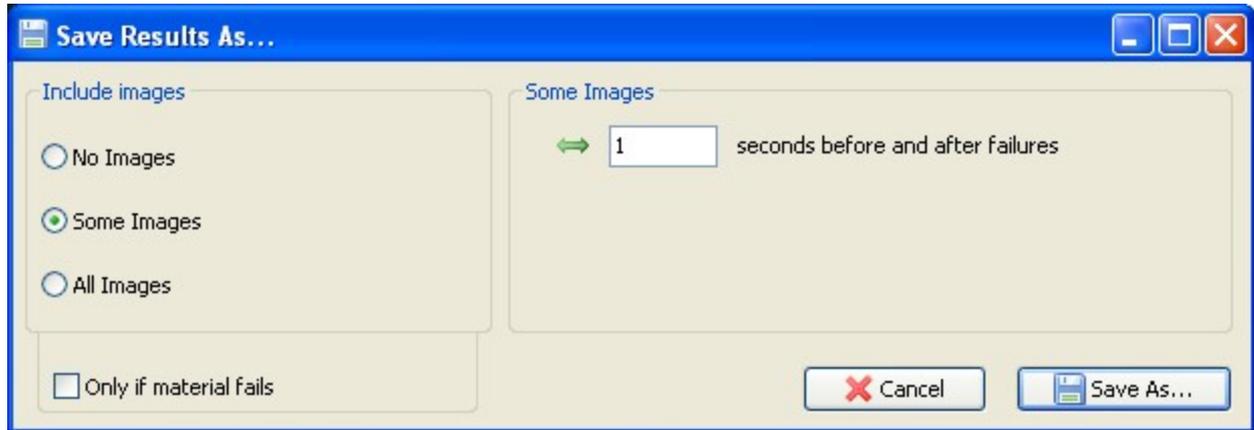
Results can also be saved as a CSV file, using *Save Results As CSV*. This outputs all of the details of the graph data as a comma separated variables file that is easily opened in spreadsheet software.

Saving a Selection

It is possible to save the marked selection of results as a separate set of files in order to make transferring them easier. Set marker positions by either right-clicking on the graph or pressing the Page Up and Page Down keys or by clicking on *Set Results Start* and *Set Results End* in the Results menu:



In the *File -> Save Results* menu, the *Save Selection As...* item can be found. Click this and the following screen appears allowing the selected region to be saved.

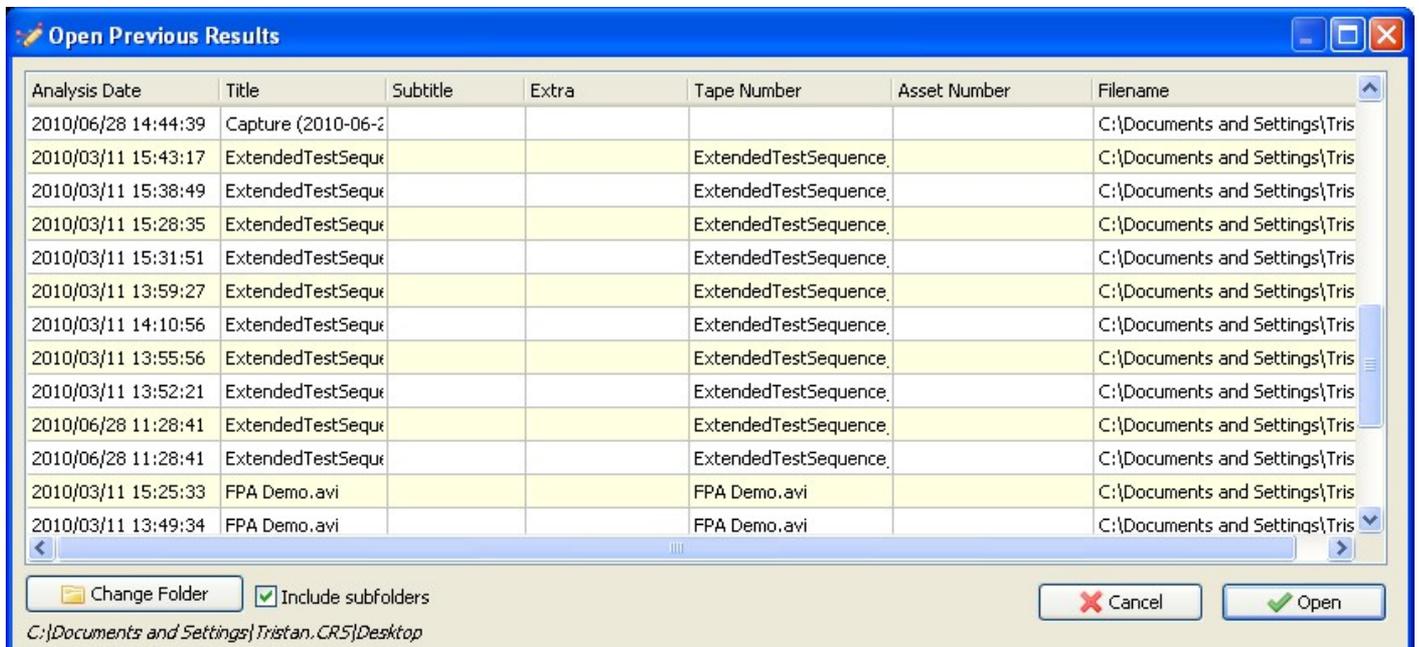


Images can be saved a configurable number of seconds around failures, and images can be omitted if the material passes (by checking the box *Only if material fails*). Note however that if the currently loaded results set does not have all images, then selecting *All Images* will only be able to save images where they exist on the currently loaded results.

Opening a Saved Analysis

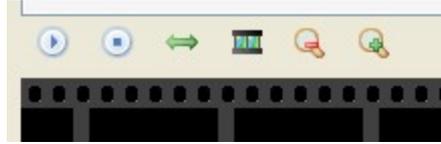
To open previously saved results, click on the Open results file button underneath the graph () or click on the *File -> Open results file* menu. The following screen will then appear, showing all of the metadata attached to the results files in the currently configured results folder. To change the folder contents

displayed in the table, click the  Change Folder button and select the new folder. To show all the results in all subfolders of the selected folder, check the *Include Subfolders* box.



Replay Functions

With results displayed in the graph window, the clip and graph can be played back to aid the rectification of problem areas in the clip. The *Graph Controls* panel underneath the graph contains buttons to facilitate this replay functionality.



From left to right, the buttons perform the following functions...

Start Replay: Starts playback in real-time from the current position.

Stop Replay: Stops all playback.

Replay one second before and after current cursor position: Animate the images for one second before and one second after the current cursor position whilst leaving the graph positioned at the current cursor position. This is especially useful when you are looking for the causes of a particular failure and need to look at the graph in detail and yet still see the offending section being played back.

Replay marked region: Replays from the Start marker to the End Marker. Set marker positions by either right-clicking on the graph or pressing the Page Up and Page Down keys.

Zoom Out: Zoom the graph out.

Zoom In: Zoom the graph in to see the results more clearly.

In all playback modes, the playback will loop when reaching the end (after a small pause). The playback can be stopped at any time with the *Stop Playback* menu item or button, by clicking anywhere on the graph, by dragging the seek slider or by opening a new file.

Analysis Information

The table on the left hand side of the screen contains two tabs which display diagnostic information about the clip. The *Analysis Summary* tab shows the following pieces of information, which are applicable to the entire clip:

Analysis Summary		Advanced Information	
Status	Viewing Saved Analysis		
Video Source	Saved Analysis (576i50)		
Title	BBC Test Material.mov		
Analysis Timecode	10:03:40:22		
Marked Length	00:03:40:23		
Recorded Length	00:03:40:23		
Analysis Status	FAIL		
Results	Failures (>=0.5)		
Luminance Flash	1 incidents / 5 frames		
Red Flash	0 incidents / 0 frames		
Spatial Patterns	2 incidents / 93 frames		
Extended Failure	0 incidents / 0 frames		

Status: Shows whether the HardingFPA-X is reviewing results or in another state such as loading/results/analysing/not loaded etc.

Video Source: The video standard of the analysis being viewed.

Filename: The filename or title of the source that was analysed to obtain the results currently being displayed.

Analysis Timecode: The timecode of the final frame in the clip. This is expressed in hours : minutes : seconds : frames.

Marked Length: The length of material currently marked off with *Begin* and *End* markers. This is expressed in hours : minutes : seconds : frames.

Recorded Length: The total length of the clip expressed in hours : minutes : seconds : frames.

Analysis Status: The Pass / Fail status of the clip with respect to the currently selected Flash and Pattern guidelines.

Luminance Flash: The number of incidents and frames that have exceeded the test guidelines for luminance flash.

Red Flash: The number of incidents and frames that exceed the test guidelines for red flash.

Spatial Patterns: The number of incidents and frames that have exceeded the test guidelines for spatial patterns.

Extended Failure: The number of incidents and frames that exceed the test guidelines for extended failure. This represents the number of frames for which the black trace has appeared or equivalently, the number of times that the maximum allowed number of flash warnings (levels 0.3 or 0.4) in the most recent 5 seconds has been exceeded.

In addition to this information, there is a second tab featuring *Advanced Information*. This tab contains detailed information corresponding to the individual frame at the current cursor position, and may be of use in determining the build up to a failure. The items described are as follows:

Analysis Summary	Advanced Information
Luminance Diagnostic	0 transitions
Luminance Flash Area	0 %
Luminance Flash Contrast	0/20
Extended Flash Warnings	0/125 frames
Red Diagnostic	0 transitions
Red Flash Area	0 %
Red Flash Contrast	0/20
Spatial Pattern Area	4 %
Spatial Pattern Contrast	108/20

Luminance Diagnostic: This is the numerical value of the diagnostic plot shown on the graph. It represents the minimum number of transitions which the most active 25% of the image frame has seen in the most recent second.

Luminance Flash Area: The percentage area of the image frame which has exceeded the Flash Guidelines.

Luminance Flash Contrast: The average contrast of the area of the image frame which has exceeded the Flash Guidelines.

Extended Flash Warnings: The number of image frames which have generated flash warnings (levels 0.3 or 0.4) in the most recent 5 seconds.

Red Diagnostic: The number of red transitions which the most active 25% of the image frame has seen in the most recent second.

Red Flash Area: The percentage area of the image frame which has exceeded the Red Flash Guidelines.

Red Flash Contrast: The average amplitude of flash to and from saturated red of the area of the image frame which has exceeded the Red Flash Guidelines.

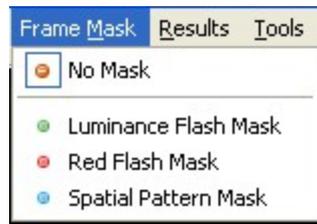
Spatial Pattern Area: The percentage area of the image frame which has exceeded the Spatial Pattern Guidelines.

Spatial Pattern Contrast: The average contrast of the area of the image frame which has exceeded the Spatial Pattern Guidelines.

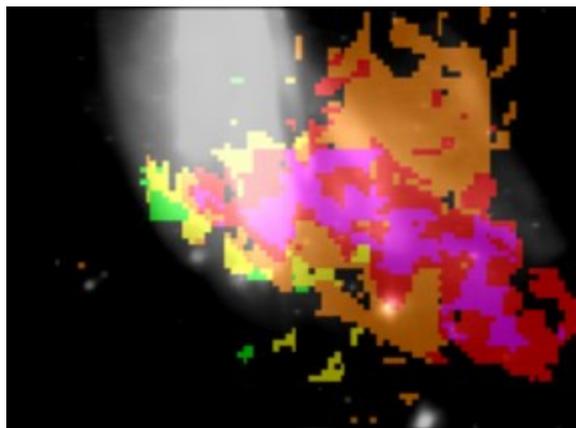
Frame Masks

The results include visual information in addition to the results images in the form of Frame Masks. These mask images are overlaid on top of the frame images on the large image in the top-left of the main screen and depict the locations of problem areas in the sequence, to aid in the repair of failing sequences.

When the results first appear on the graph, the large image in the top left hand side will appear as usual. In order to utilise the frame mask images, Click on the Frame Mask menu, and select the type of failure that you want to see the mask overlaid for:



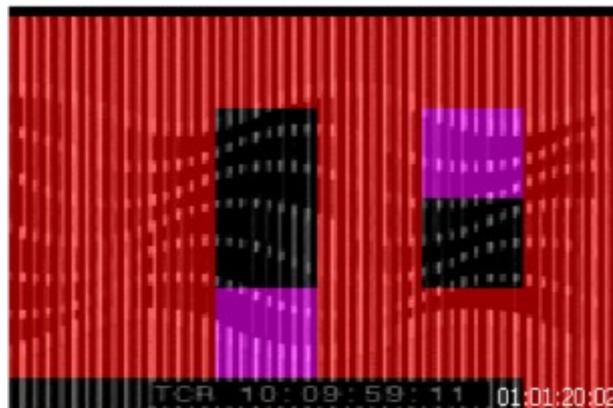
When any of the frame masks are chosen from this box, the images will change and the mask will be overlaid onto a darkened, black-and-white (monochrome) version of the original frame image. A frame will appear around the image to depict the currently selected mask. An example is shown below:



The colours represent the number of transitions which each pixel has experienced in the most recent second after allowing for motion. The analyser will issue a failure when more than one quarter of the image contains red or purple pixels. The same colour coding (shown below) is used for both luminance and red flash analysis.

Pixel Colour	Number of Transitions
none	0
green	1 or 2
yellow	3 or 4
orange	5 or 6
red	7 or 8
purple	9 or more

The spatial pattern mask data logs the activity which exceeds the spatial guideline limits as shown below:



The mask data appears as a set of uniformly coloured tiles in the image which represent how long they have persisted in the image sequence. Spatial mask data only appears for stationary, regular patterns which lead to failure. Any spatial patterns which drift, or are not regular, or do not persist in the video long enough to trigger a failure are excluded.

Pixel Colour	Persistence
none	no regular stationary pattern present
green	0 to 1/6 second
yellow	1/6 to 1/3 second
orange	1/3 to 1/2 second
red	more than 1/2 second = FAILURE
purple	outside of pattern regularity limit

The actual colours used represent how close the spatial pattern is to causing a failure rated in terms of how long the pattern has persisted in the image sequence. When running under Ofcom guidelines, the HardingFPA will only tolerate illegal spatial patterns to persist for up to half a second – any longer than this will lead to a failure. Therefore the green, yellow and orange colours denote the build up to failure while red represents the actual failure itself. Purple is reserved for tiles which are part of the detected spatial pattern but whose pattern characteristics lie outside of the allowable range when compared with the rest of the spatial region. These purple tiles do not represent persistence and can accompany spatial masks of any colour.

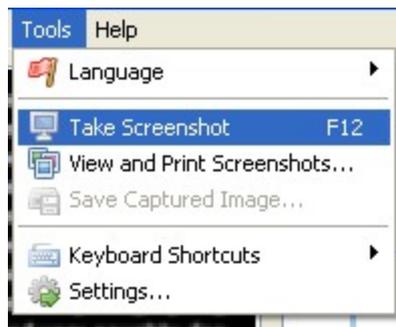
It is important to note that the HardingFPA **only** presents mask colours for pixels which **will** go into failure. This allows the editor to focus on the region(s) of the image which lead to the failure rather than flooding the user with unnecessary information. As a result, many images will contain no masked / coloured pixels even though there may be some flash or pattern activity occurring. However, all luminance and red flashing activity is exposed in the mask data if an extended flash failure is either occurring or is due to occur within the next 5 seconds.

In addition, frame mask activity may suddenly disappear after an isolated failure sequence if the remaining pixel transition activity does not lead to a subsequent failure.

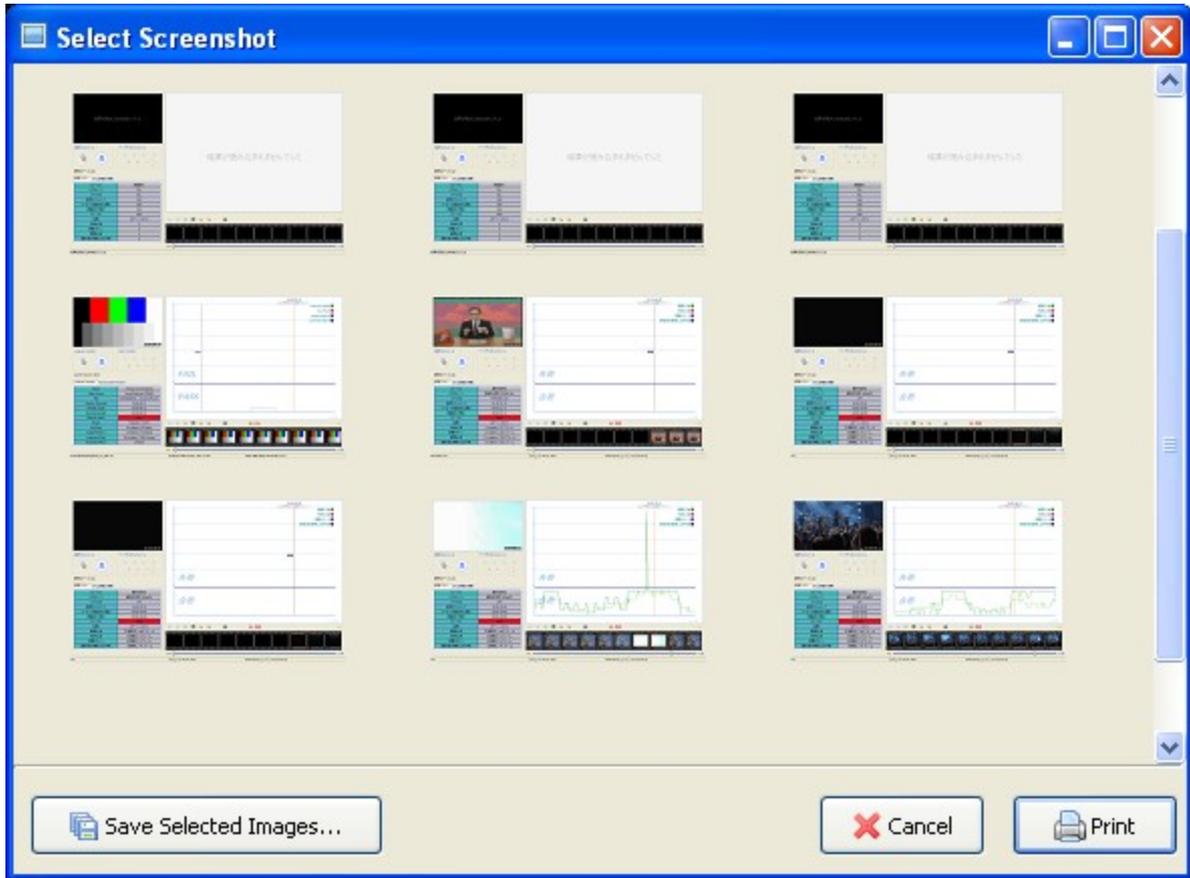
Screenshots

The HardingFPA HD features a screenshot taking and printing function.

To take screenshot, press F12, click the camera () icon underneath the graph, or select *Take Screenshot* from the *Tools* menu. Screenshots will be saved to the location set in the [Settings](#). Note that the settings may be configured to delete all of the screenshots when closing the application.



Select *View and Print Screenshots* in the *Tools* menu to open following screen:



Double-clicking an image will show it full-size.

Left clicking on a screenshot will select it.

Control-clicking on a screenshot will allow multiple selection (for printing only).

Click *Print* to print the images:



Save Selected Images will save all of the images that have been selected in to a directory.

Images can be saved and deleted by using the Right-Click context menu:

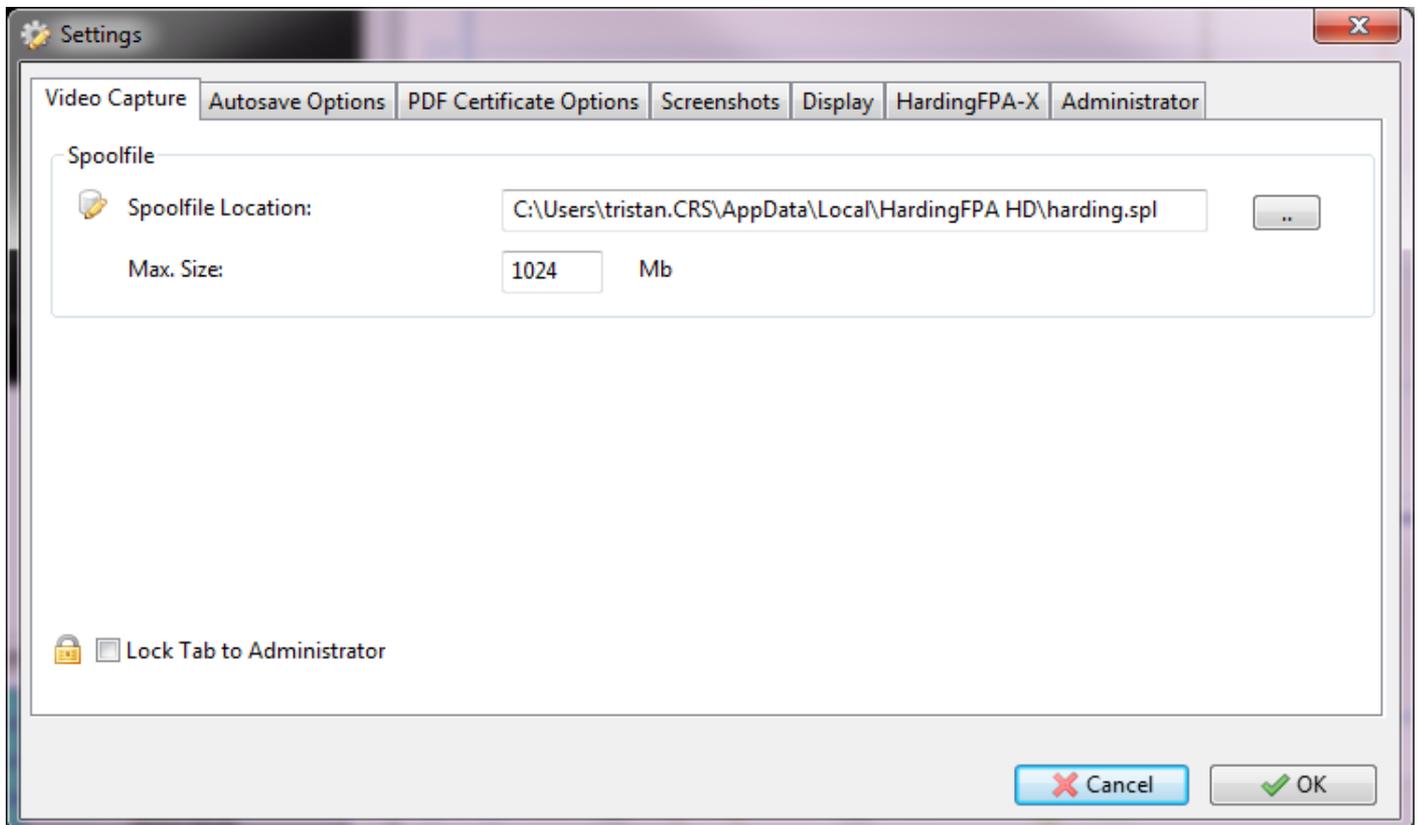


Settings

The settings for the HardingFPA HD can all be found by clicking on *Tools* -> *Settings* on the main screen. The settings are separated into tabs, and the final two tabs ([Administrator](#) and [HardingFPA-X](#)) are only shown if you are running the application as a user with administrator privileges.

Video Capture

These are the settings relating to the tape-based capturing of video feeds via a [Capture Card](#).



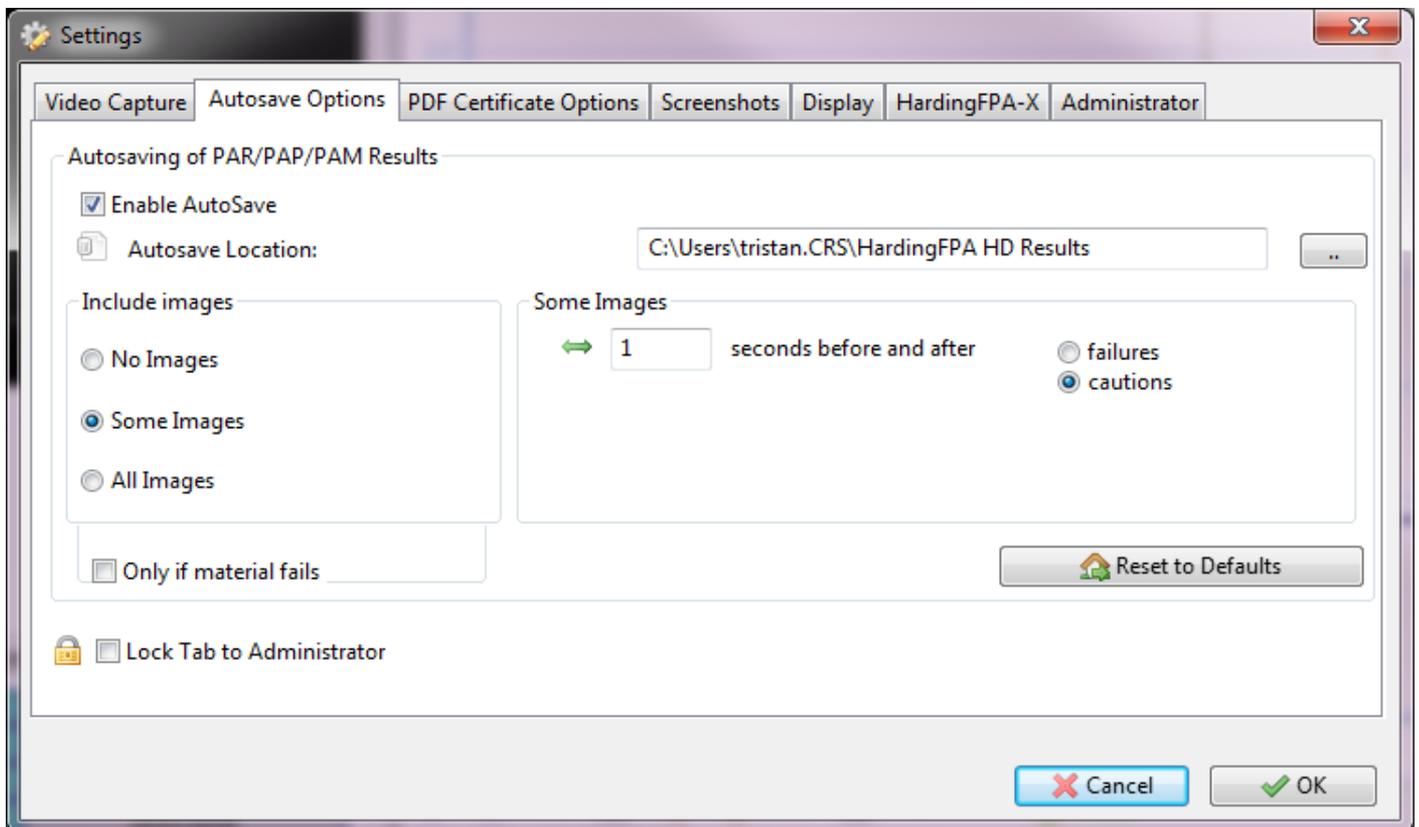
The *Spoolfile* in this case refers to the hard drive buffer that is used to store frames from the incoming video feed before they are passed to the analysis engine.

Spoolfile Location is the filename of the spoolfile on disk. For best performance when analysing High Definition material, it is preferable to have this file on a different physical disk to the [Autosave](#) location.

Max. Size is the maximum size of the circular spoolfile buffer. This is generally best left at the default value of 1024 MB (1 GB), but if problems occur with dropped frames, this may be modified to alter the performance of the buffering scheme.

Autosave Options

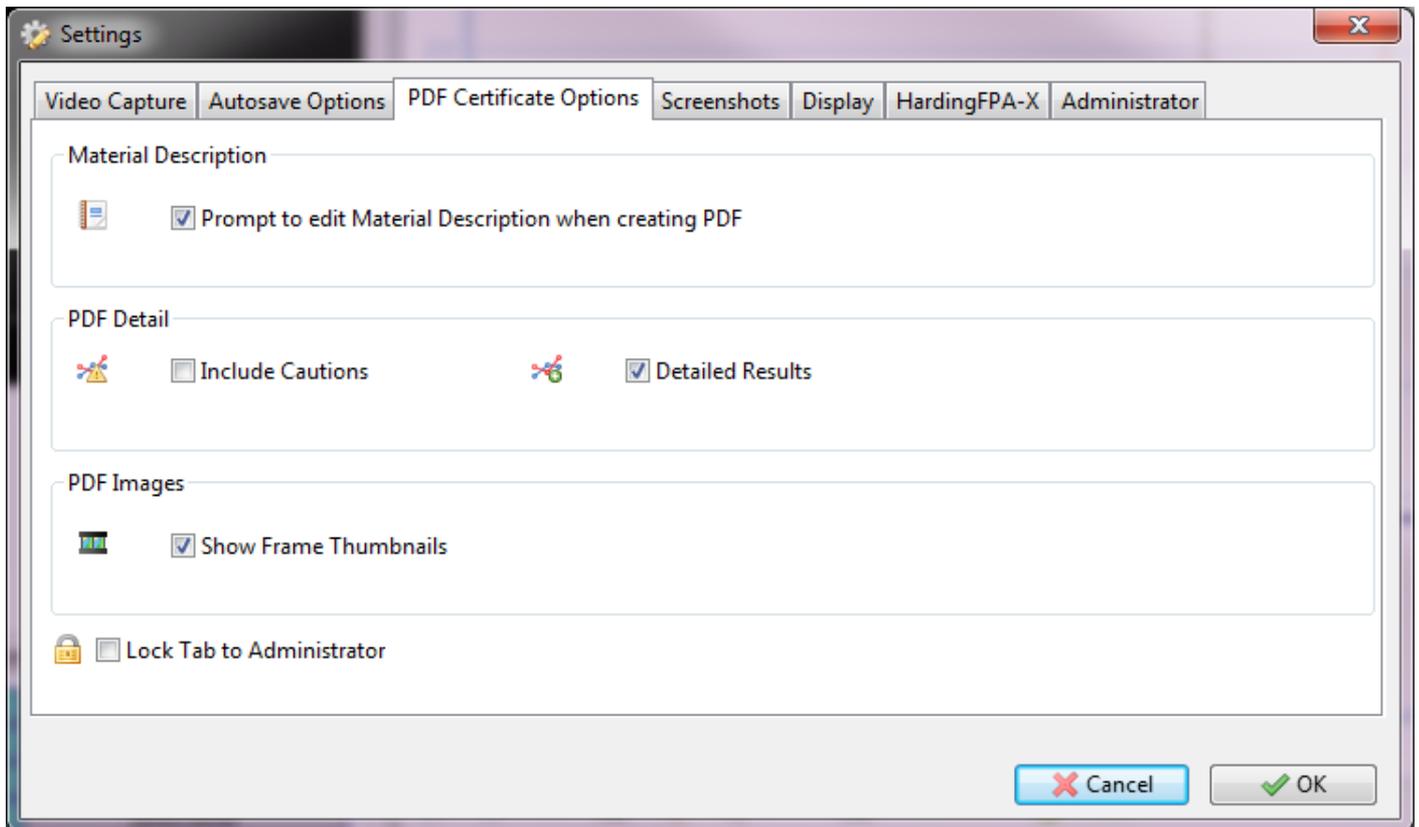
These are the settings relating to the [Autosave](#) feature, in which a results set is automatically saved during analysis. It specifies the location of the autosaved PAP/PAR/PAM files (results files used by the HardingFPA HD to display graph and mask data). Please note that the *Autosave Location* may be overridden if [HardingFPA-X Integration](#) has been enabled.



Here there are also the options of when to save images in the results files, which can be selected as a compromise between hard disk space and number of images saved. Images can be saved a configurable number of seconds around failures, and images can be omitted if the material passes (by checking the box *Only if material fails*).

PDF Certificate Options

These are the settings relating to the generation of HardingFPA PDF certificates.



Material Description contains one setting, which defines whether the software will prompt the user to confirm the *Material Description* every time a PDF is saved out.

PDF Detail refers to how verbose the PDF is to be:

Include Cautions will include data for regions of the analysis which are in the *Caution* range, as well as the *Fail* range.

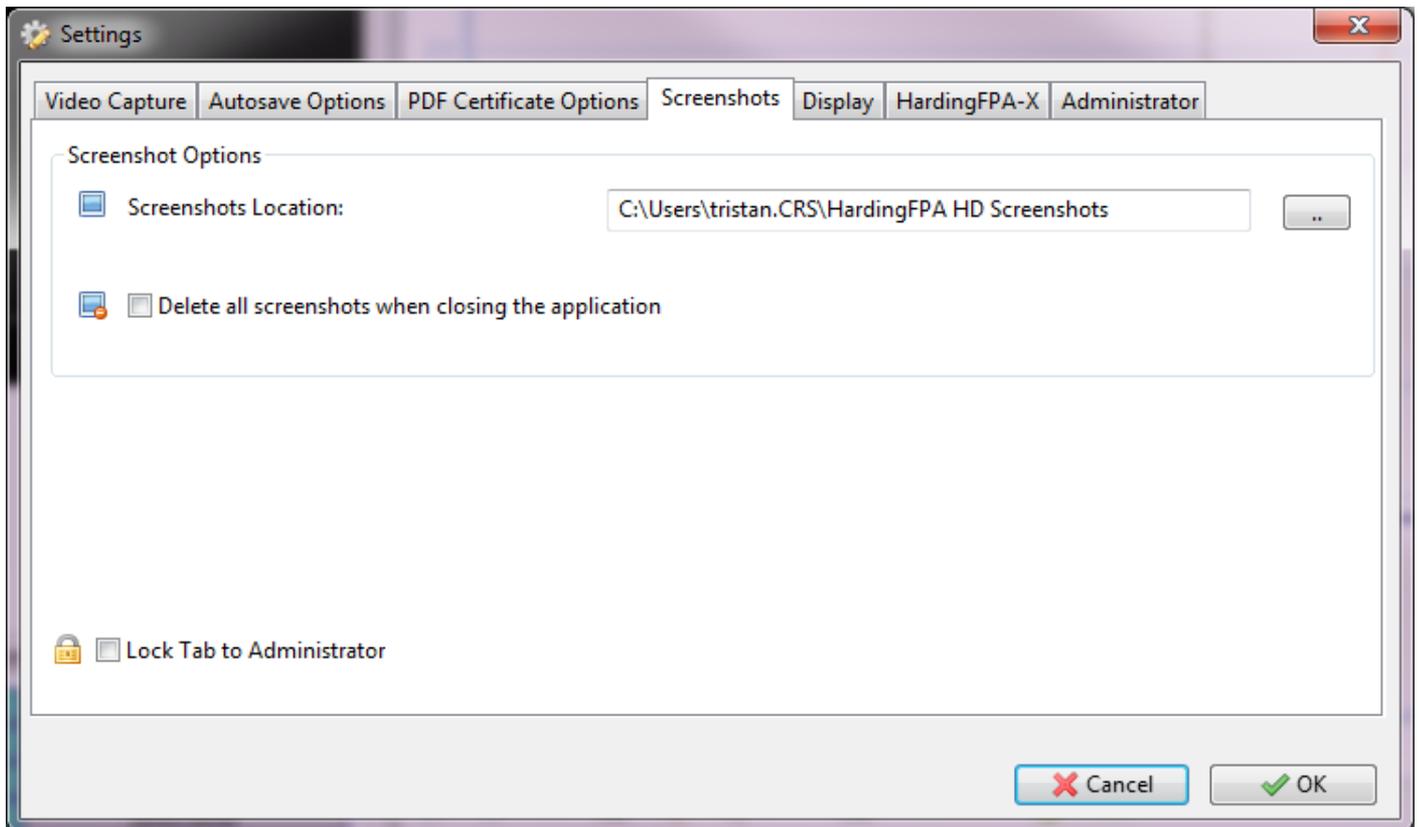
Detailed Results controls whether or not the PDF is to include data during failures. Without this being selected, only the beginnings and ends of failing regions are included in the PDF.

PDF Images controls the frame previews in the PDF:

Show Frame Thumbnails selects whether or not to include images in the PDFs.

Screenshots

These are the settings relating to the [Screenshot](#) functionality.



Screenshot Options contains settings for the *Location*, where the screenshots are to be saved when they are made, and an option to *Delete all screenshots when closing the application*.

Display

These are the settings relating to the display of video frames in the interface.

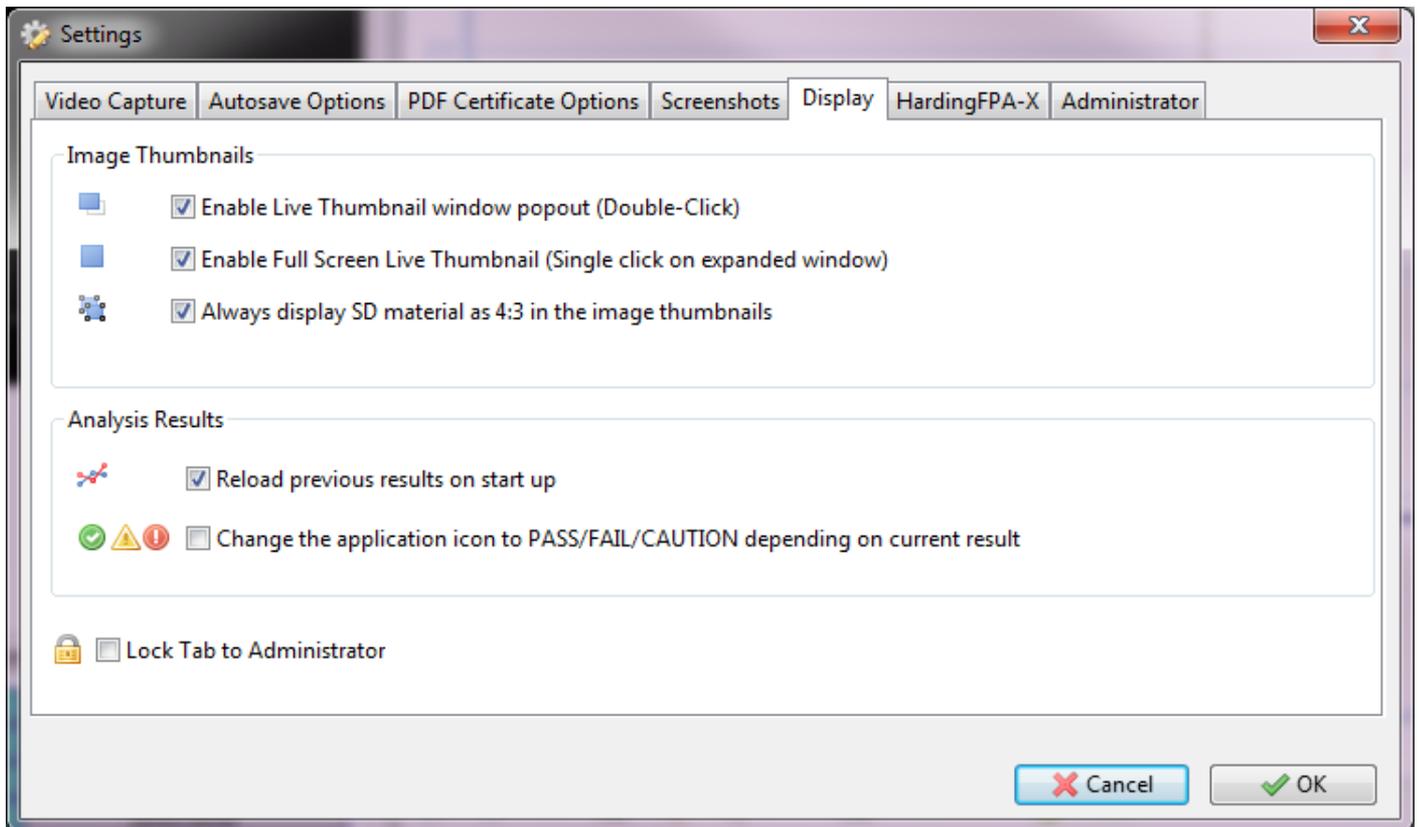


Image Thumbnails controls options relating to the smaller thumbnail images that displays the current live captured image from the [Capture Card](#) in tape mode:

Enable Live Thumbnail window popout (Double-Click) allows the small live thumbnail to be double-clicked to enable a pop-out hardware accelerated, resizable window.

Enable Full Screen Live Thumbnail (Single click on expanded window) allows the popped out window to be clicked and enter full-screen mode.

Always display SD material as 4:3 in the image thumbnails will cause all SD material (i.e. material with less than 720 lines) to be displayed in the thumbnails in a 4:3 aspect ratio instead of the usual 16:9.

Analysis Results controls some settings relating to the results of testing:

Reload Previous Results on Startup toggles whether or not the application will reload the results that were being displayed the last time it was running.

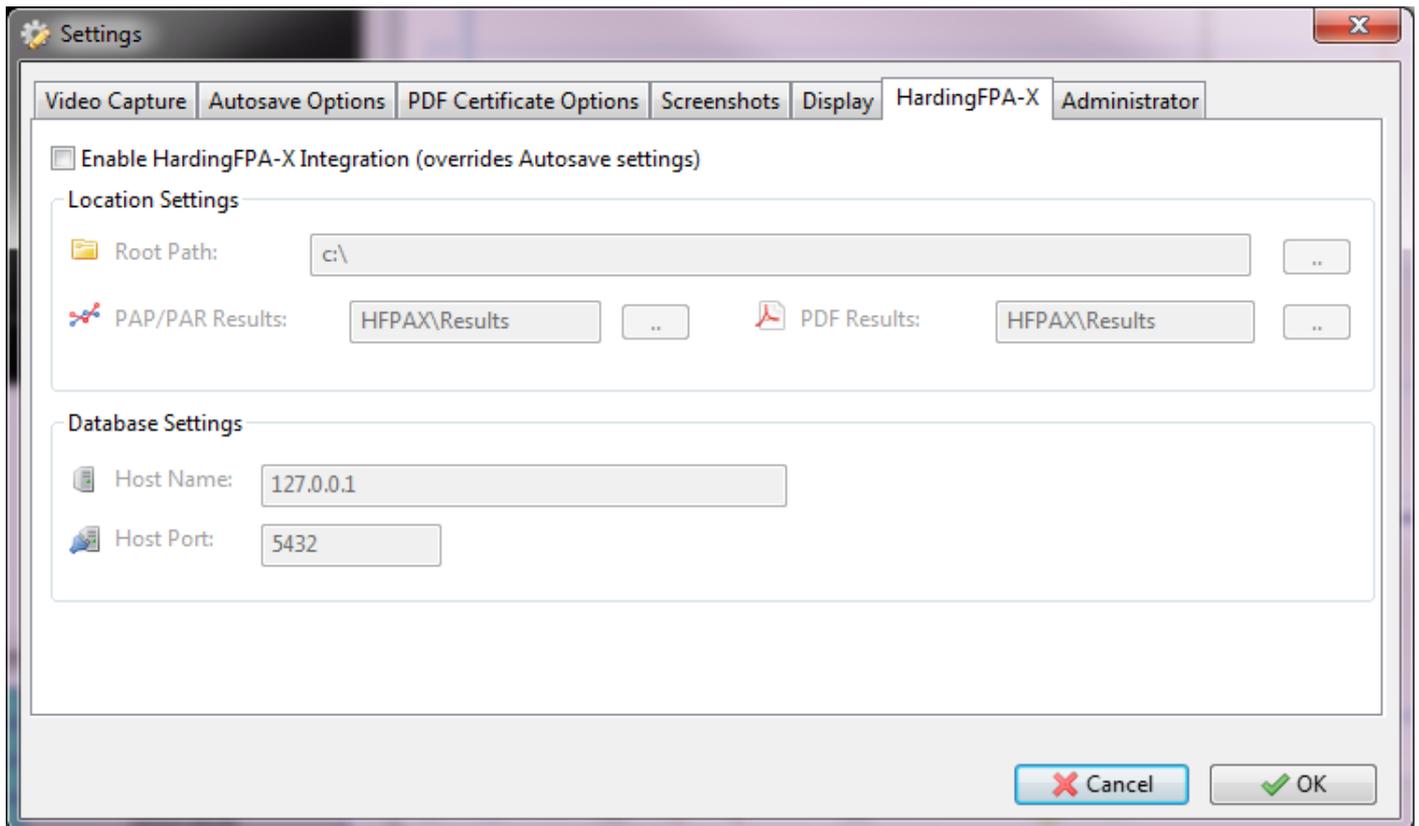
Change the Application Icon to PASS/FAIL/CAUTION depending on the current result controls whether the application's icon is to change along with the result status.

HardingFPA-X

These are the administrator's settings that only appear when the application is being run as an administrator user (i.e. one with write permissions to the HKEY_LOCAL_MACHINE registry on Windows or the /Library/HfpaPreferences directory on OS X). It is used to configure HardingFPA-X Integration, whereby the results of analyses are entered into a HardingFPA-X SQL database for easy integration with editor's workstations and easy sharing of results with editors via the use of the HardingFPA-X cross-platform distributed system.

Please note these settings will override the [Autosave Options](#), and autosaved files will be placed into the HardingFPA-X folders instead.

Only enable the settings on this tab if you have a HardingFPA-X system already up and running.



Enable HardingFPA-X Integration must be checked to enable integration.

Root Path should match the (one of the) root path (s) of your HardingFPA-X Analyser.

PAP/PAR Results is where the PAP/PAR/PAM results files (that are used by the HardingFPA Viewer application) should be saved to when the analysis is complete.

PDF Results is where the PDF certificates are to be saved after the analysis is complete.

The *Database Settings* should be set to point to your existing HardingFPA-X SQL Server:

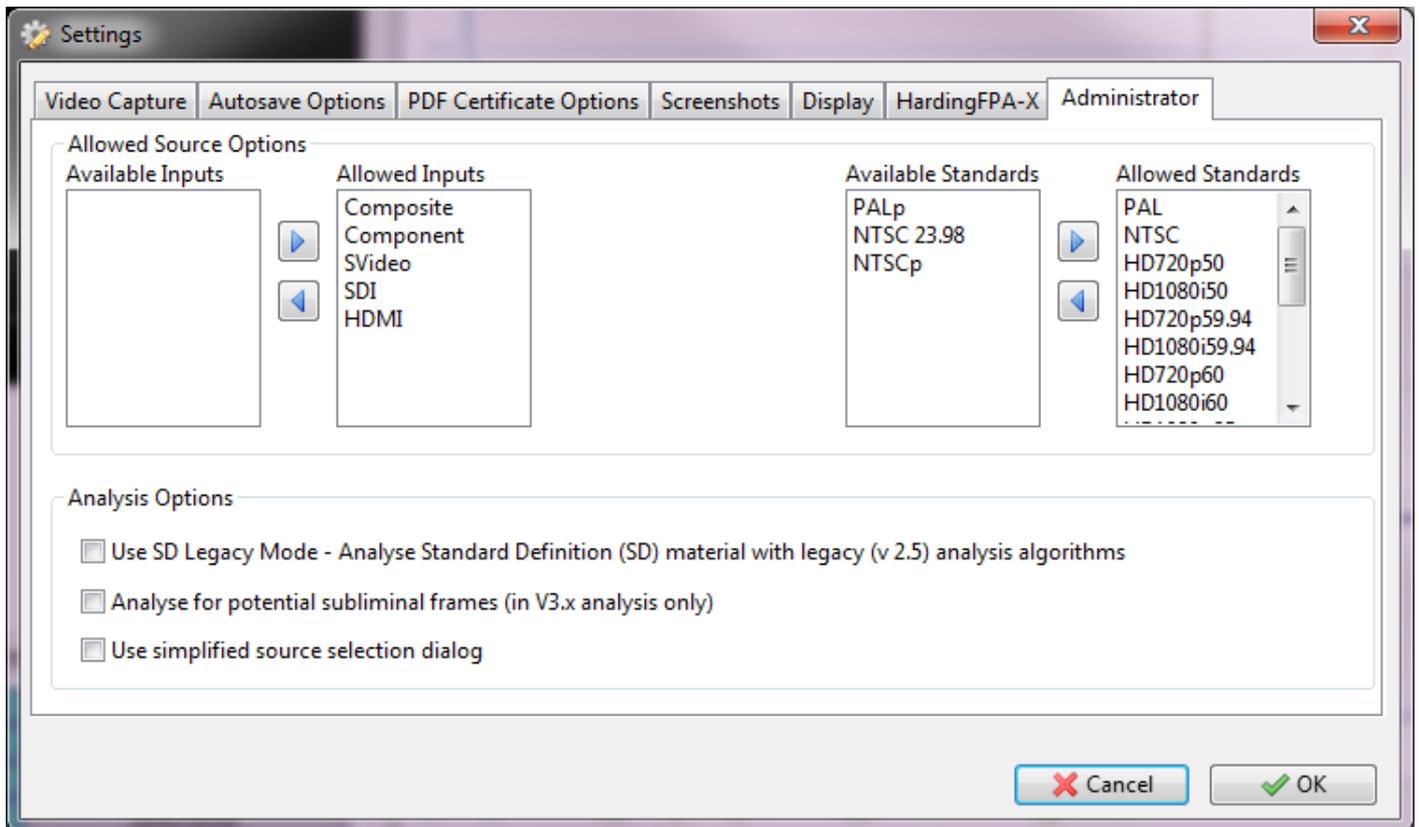
Host Name: This is the host name or IP address of the computer on which the database is running. There must be only one HardingFPA-X Database on the network for a given system.

Host Port: This is the port number of the database in the system. Unless this was changed during installation, it should be left at its default value of 5432.

Any changes made to the database settings will require the application to be restarted before the changes are made.

Administrator

These are the administrator's settings that only appear when the application is being run as an administrator user (i.e. one with write permissions to the `HKEY_LOCAL_MACHINE` registry on Windows or the `/Library/HfpaPreferences` directory on OS X).



Allowed Source Options provides a way for administrators to whitelist the connections and standards that will be provided to the users. Use the arrow buttons to move the options between the *Disallowed* and *Allowed* lists.

Analysis Options provides options relating to the actual analysis of video content:

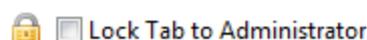
Use SD Legacy Mode switches on [SD Legacy Mode](#).

Analyse for potential subliminal frames switches on [Subliminal Event Analysis](#).

Use simplified source selection dialog enables the [Simple Source Selection](#) screen when opening sources for analysis.

Locking Tabs

The administrator additionally has the ability to Lock any of the *Settings* tabs so that normal users may not edit the settings contained therein. To do this, start the application as an administrator and check the box at the bottom of the required tab:



HardingFPA-X Integration

[HardingFPA-X Integration](#) is used when your network already has a *HardingFPA-X* system that has been fully configured and you wish the results of analyses to be entered into a HardingFPA-X SQL database for easy integration with editor's workstations and easy sharing of results with editors via the use of the *HardingFPA-X* cross-platform distributed system.

Integration must be configured by an [Administrator](#) user, and the settings are found on the [HardingFPA-X](#) tab on the [Settings](#) window.

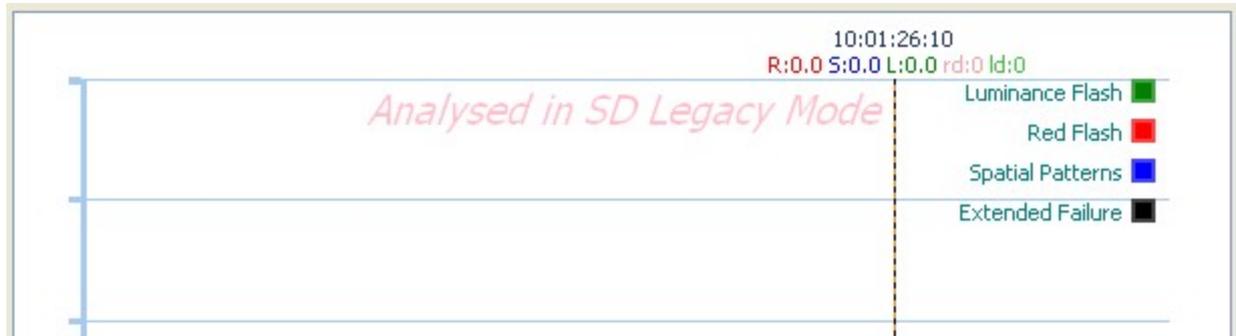
Once the database connection is established, any analyses on the HardingFPA HD will save their results and PDFs automatically to the configured folders, and will enter a completed job into the HardingFPA-X Database.

Please refer to the HardingFPA-X manuals for more information on the Job lists and *HardingFPA-X* system.

SD Legacy Mode

The HardingFPA has a version 2.5 legacy analysis option for when comparisons with earlier HardingFPA analyses are necessary (i.e. those that have come from versions 1.x of the HardingFPA-X, and to have some level of compatibility with HardingFPA V2.5x SD-SDI Standalone tape-based systems).

If this has been enabled, it will be apparent in both the results graph interface and the generated PDF certificate (see below).



HardingFPA
broadcast flash & pattern analyser



BROADCAST IMAGE
ANALYSIS
CAMBRIDGE RESEARCH SYSTEMS

TEST CERTIFICATE

Analysed in SD Legacy Mode

Results of Analysis by HardingFPA Flash and Pattern Analyser for Compliance with Ofcom Guidance Note for Licensees on Flashing Images and Regular Patterns in Television (Ofcom Code May 2008). Analysis results also comply with ITU-R BT.1702.

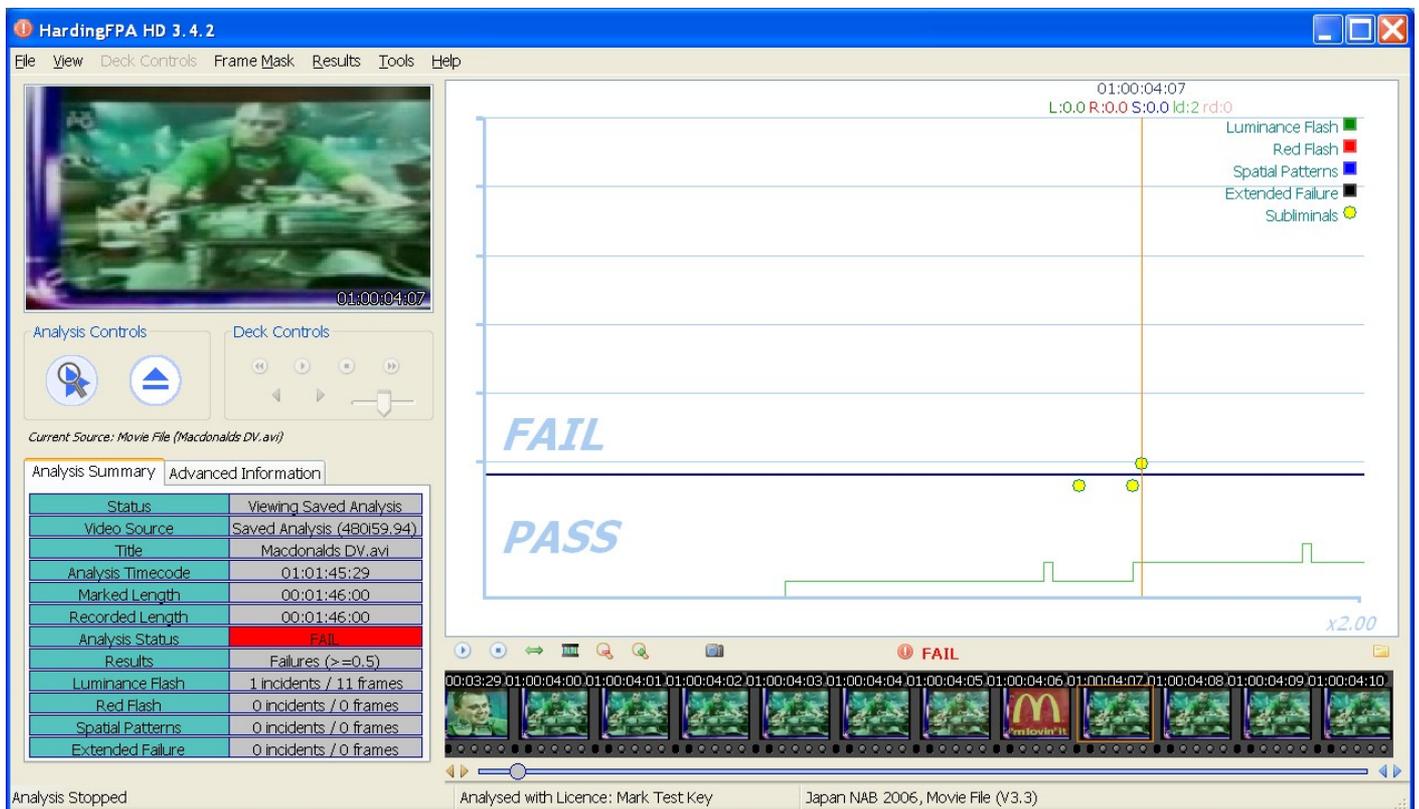
LICENCE NUMBER: 2-045-715-700

Subliminal Event Analysis

If enabled in the *Settings*, the system will test the incoming material for potential subliminal frames at the same time as it is analysing for the usual flash and pattern criteria.

These frames will be identified on the graph visualisation as yellow circles, shown in the example below. A yellow circle below the PASS/FAIL line indicates a subliminal warning, and one above the line indicates a subliminal failure.

The appearance of the subliminal results can be switched on and off in the usual manner, by clicking on the Subliminals yellow circle in the top-right corner of the graph.



What is a Subliminal Event?

The insertion of an image (or images) with contents different from the preceding or following images which is too short for the viewer to be consciously aware of. The duration of a subliminal event is user-configurable. The default settings are currently up to 0.05 seconds for a subliminal failure and up to 0.2 seconds for a subliminal warning. A subliminal event may be inserted at a scene change as it is not

necessary for the images preceding and following the subliminal event to be similar. Additionally, a subliminal event may involve inserted text or a change to only part of the image.

It is important to note that a subliminal event must contain information. An inserted blank image that is black, white or uniform grey does not mean anything, and is therefore not regarded as subliminal.

Examples of subliminal and non-subliminal events

Example 1



This is a subliminal event because of the inserted images. The blue border in the 7th image shows the end of the subliminal event.

Example 2



This is a subliminal event because of the inserted picture of a person's head. The blue border in the 7th image shows the end of the subliminal event.

Example 3



This is a subliminal event because of the inserted text. The blue border in the 7th image shows the end of the subliminal event.

Example 4



This is not a subliminal event because the inserted images are just the inverse of the preceding and following images and therefore contain no new information.

Example 5



This is not a subliminal event because the inserted images contain no information.

Example 6



This is not a subliminal event because none of the images contain any information.

Example 7



This is a subliminal event because the inserted images contain information. The blue border in the 7th image shows the end of the subliminal event.

Example 8



This contains more than one subliminal event as shown by the blue border images.

How does the HardingFPA Detect Subliminal Events?

The HardingFPA searches for two sudden uncorrelated changes which occurred at different times but at the same position in the image sequence. Changes which are blended in over several frames are not considered as potentially subliminal as they would be consciously noticed by the viewer.

The HardingFPA can log the occurrences of two sudden uncorrelated changes and issue a subliminal event or a subliminal warning depending on its duration. These are indicated as yellow dots above and below the failure line respectively and are indications of where subliminal insertions may have occurred.

It is important to note that the HardingFPA may issue a large number of subliminal failures or warnings especially when analysing rapidly flashing imagery. This does not necessarily mean that the video contains a large number of subliminal insertions but merely that the HardingFPA has detected a large number of potential candidates. It is ultimately up to the user to verify whether these flagged events constitute subliminal insertions or benign uncorrelated changes.

Why does the HardingFPA indicate a subliminal event one frame after it has occurred?

The HardingFPA needs to detect the start and end times of any potential subliminal insertion to determine whether the effect was rapid enough to be viewed subconsciously. Therefore, the HardingFPA can only log a subliminal event after it has disappeared.

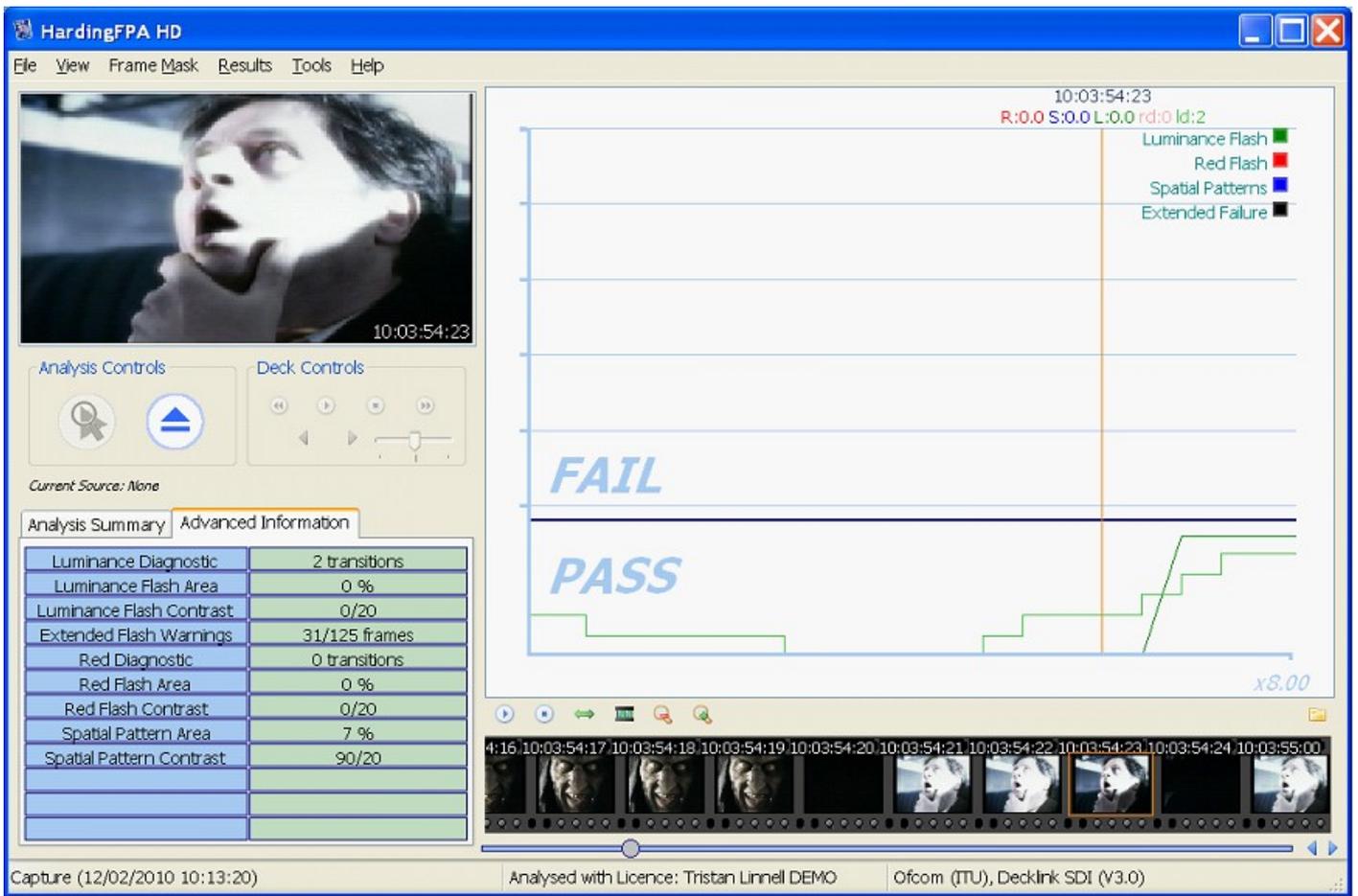
Interpreting Results

It is important to note that material re-encoded at a different frame rate, will usually have a different number of failed frames, and the results may differ because of the extra or missing frames that were introduced during the conversion process.

The following items are phenomena commonly seen in the results along with explanations for the behaviour.

1) A flash occurred but the normal flash risk trace didn't appear – The main flash risk trace (dark green line) may not appear if flashing is less than 20cd/m² in contrast or if the flash frequency is significantly within guideline limits. Remember that 2 opposing transitions make up a single flash.

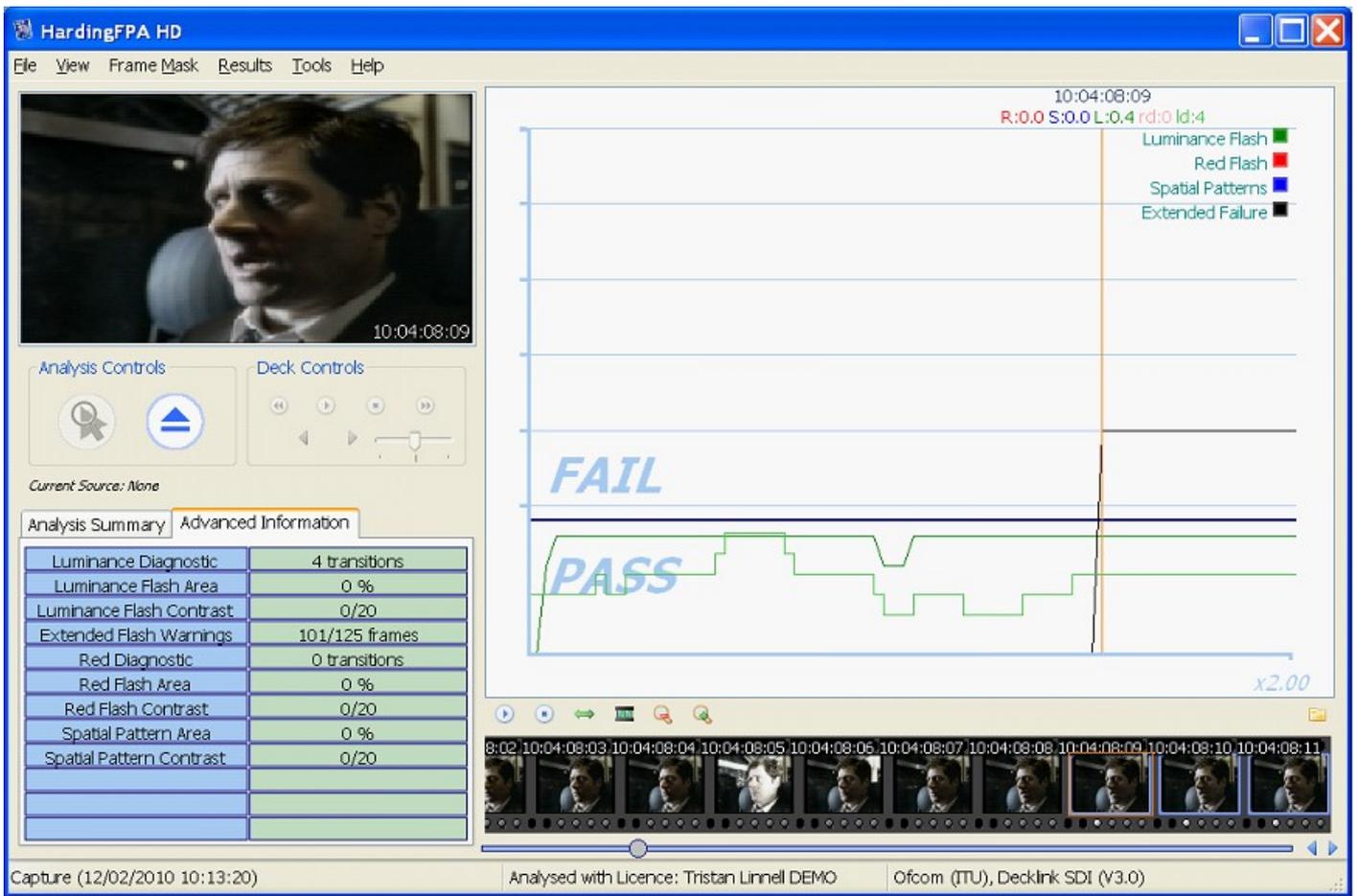
The example below shows that two transitions have been detected by the diagnostic trace (light green line) but that the main risk trace has not yet appeared because the flash frequency up to this point is not considered to be significant.



(1) Showing a flash but no flash risk trace

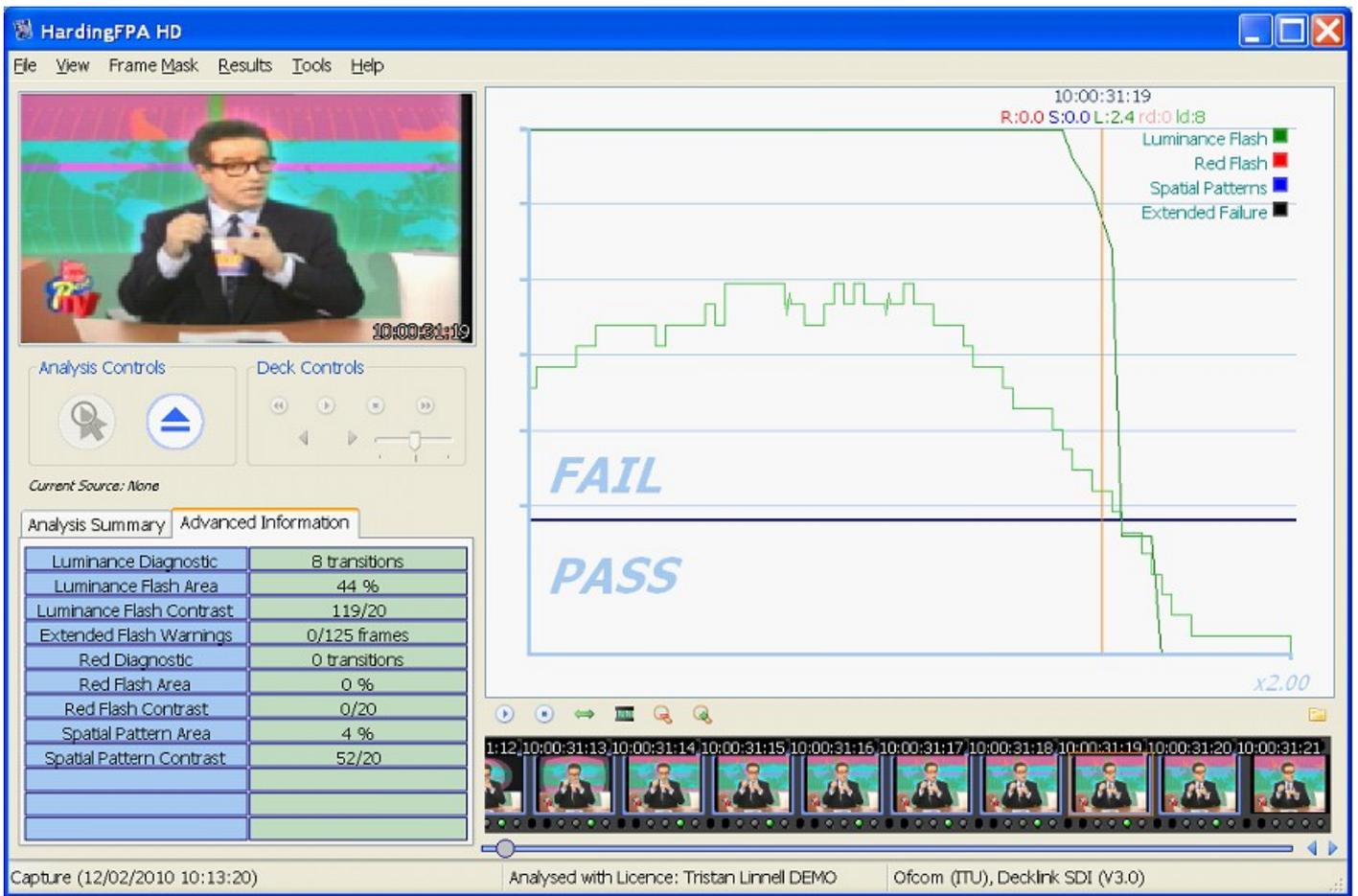
2) The flash risk trace (dark green line) appeared close to the pass-fail limit for a long sequence of images but didn't enter the fail zone – The system has detected flashing of above 3Hz and 20cd/m² in amplitude; but the flash area is less than 25% of the screen area. If the criteria for failure are not all met then the system will generate a line based on how close the material is to failure. If the line is hovering just below the failure line then it might only need a tiny change in size of the flashing area to push it into failure. Such a tiny change could be introduced when converting between formats, frame rates or codecs if this is not done carefully using professional grade codecs.

The example below shows that the flash risk has remained close to the failure line for long enough to generate an extended flash failure. This occurs whenever more than 80% of the frames in the last five seconds generated flash risk warnings of 0.3 or 0.4 (i.e. close to failure).



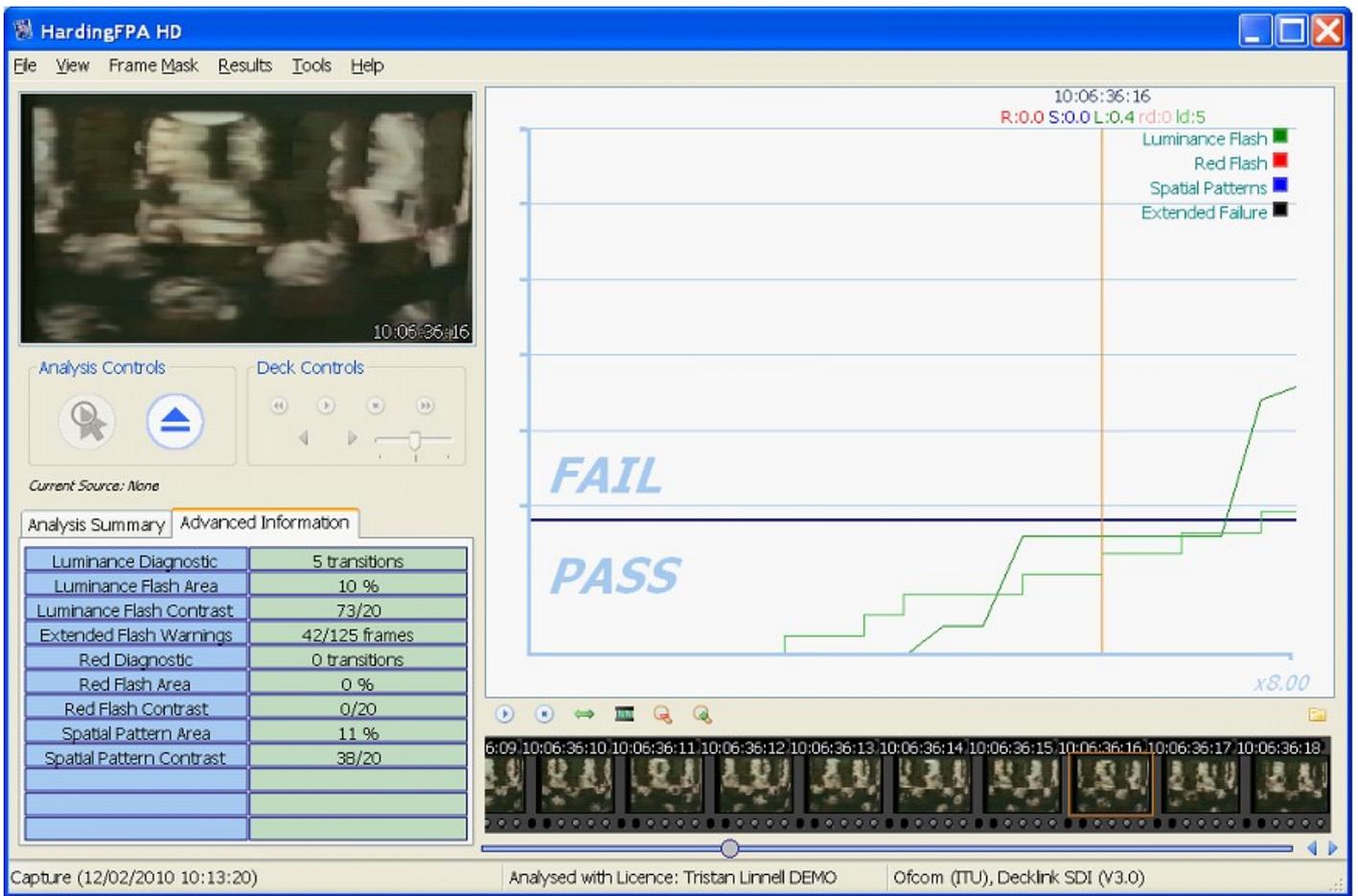
(2) Long sequence of flashing that eventually led to an Extended Flash Failure

3) The flash risk trace (dark green line) persists for several frames after a flash occurred – This is perfectly normal, and arises because of the way the system has to detect flashing frequencies over the most recent second. You do not need to worry about the persistence of the flash risk traces, you need to principally examine the second before the line moves into failure, or where the diagnostics trace shows that the transition count is still rising. Once you have corrected all the causes of the line first moving into failure then the material at that point will pass the test. Note, however that lots of flashing close together will generate a much longer compound failure: the best thing to do is deal with the flashes one at a time until the material passes the test.



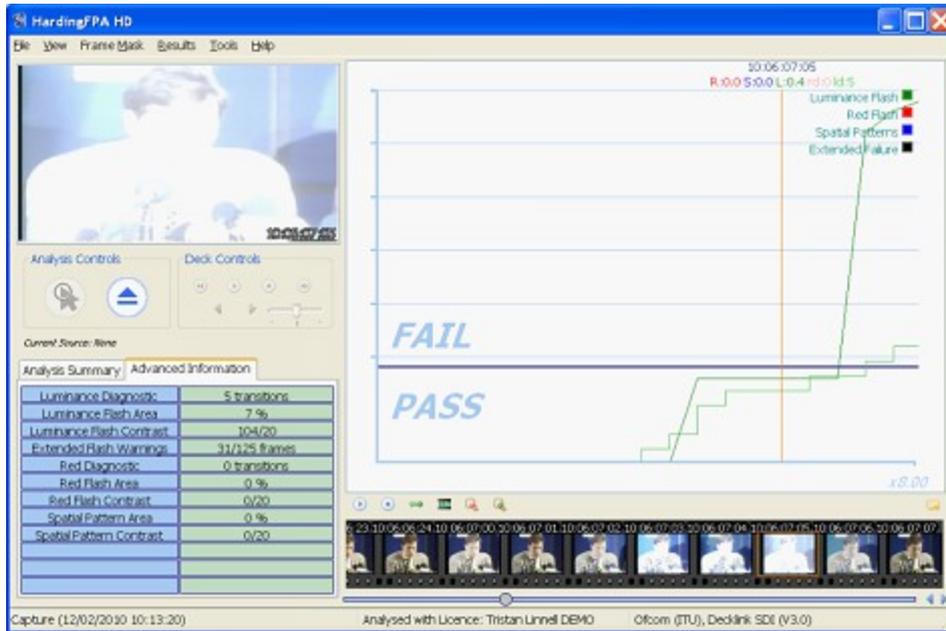
(3) Flash graph persisting after the flash.

4) The diagnostic transition count increased where no obvious flash had occurred – The diagnostic trace represents the number of transitions seen by the most active 25% of the screen over the most recent second. Therefore continuous image activity (e.g. localised flashing and rapid movement within the scene caused by camera pan or zoom etc) can steadily increase the number of transitions that individual pixels have seen, and when at least 25% of those have seen an extra transition will the diagnostic count increase. This can be quite tricky material to fix, and may only be possible by reducing the brightness of the image or cut down on the whole area.



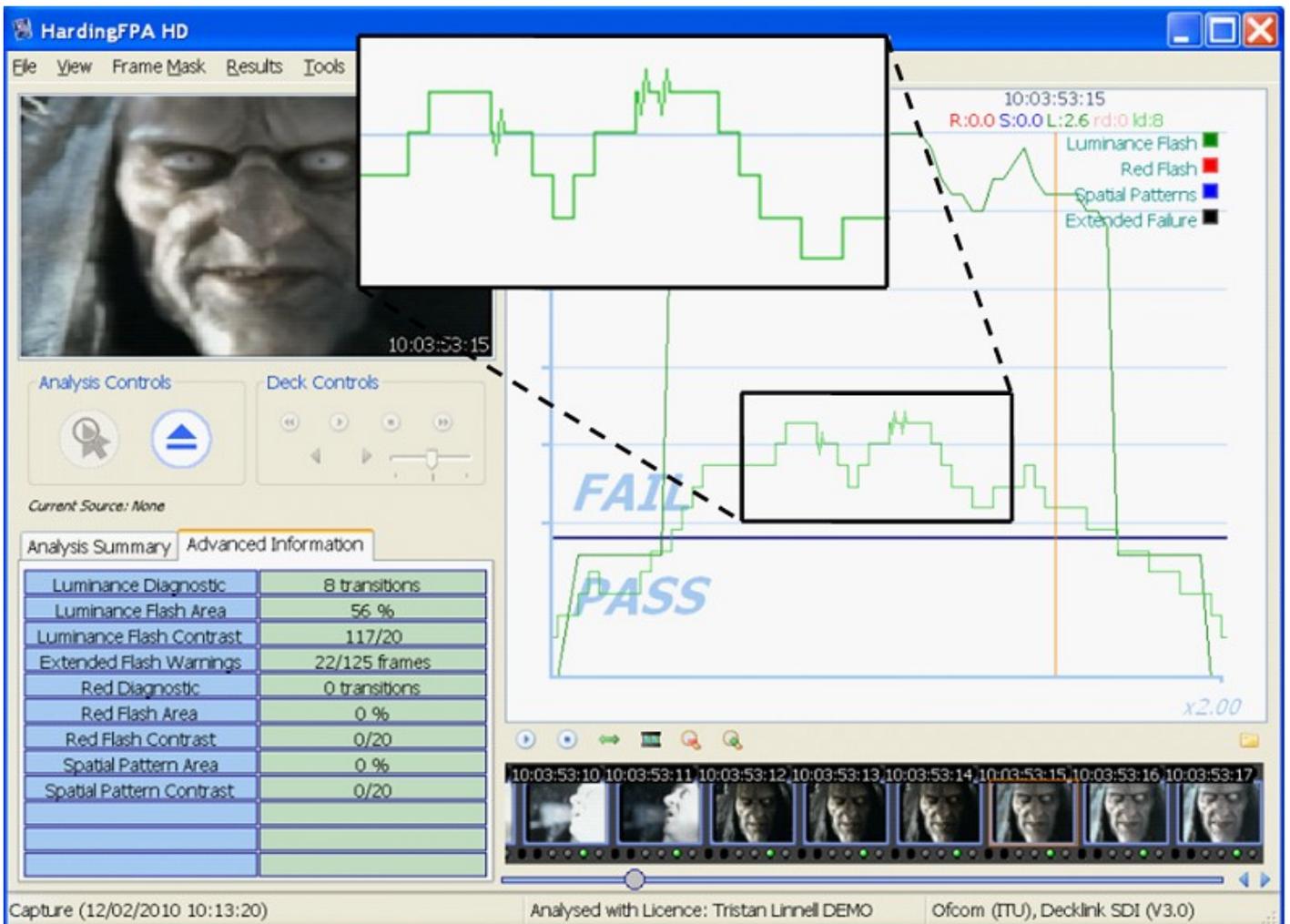
(4) Transition count (light green trace) increased without an obvious transition

5) A flash clearly occurred but the diagnostic trace didn't increase – The diagnostic trace shows the number of transitions seen in the last second of material, and transitions older than that will be discarded. This means that the diagnostic count may not always coincide with an obvious flash. For example, a visible transition in an image may not lead to a higher transition count if the pixels that see the transition are not part of the most active 25%.

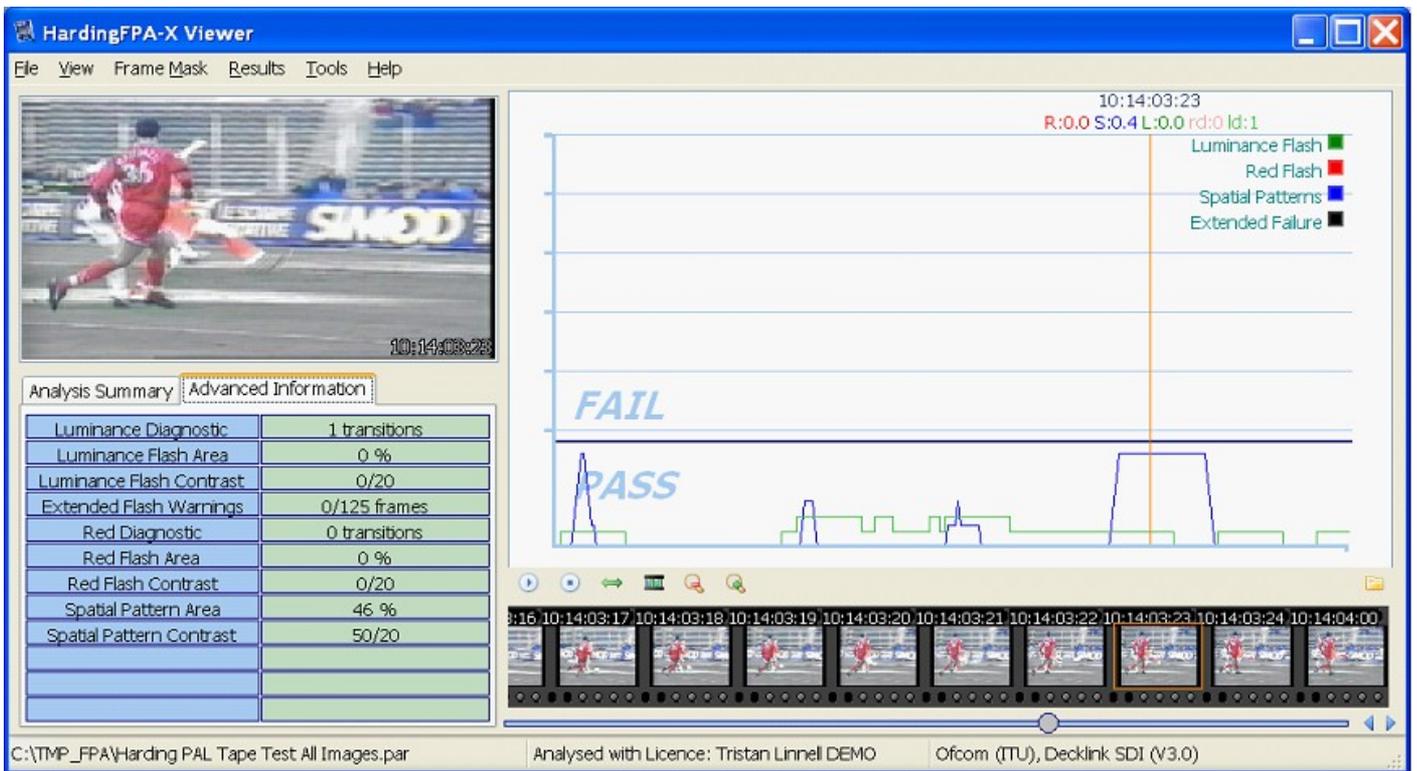


(5) A flash clearly occurred but the diagnostic trace hasn't increased.

Alternatively, an incoming transition may coincide with an outgoing transition from one exactly second earlier. When this occurs, the new version 3 analyser inserts a squiggle (see picture with inset) to indicate that the diagnostic trace has simultaneously gained and lost a transition over the most recent second between video frames.

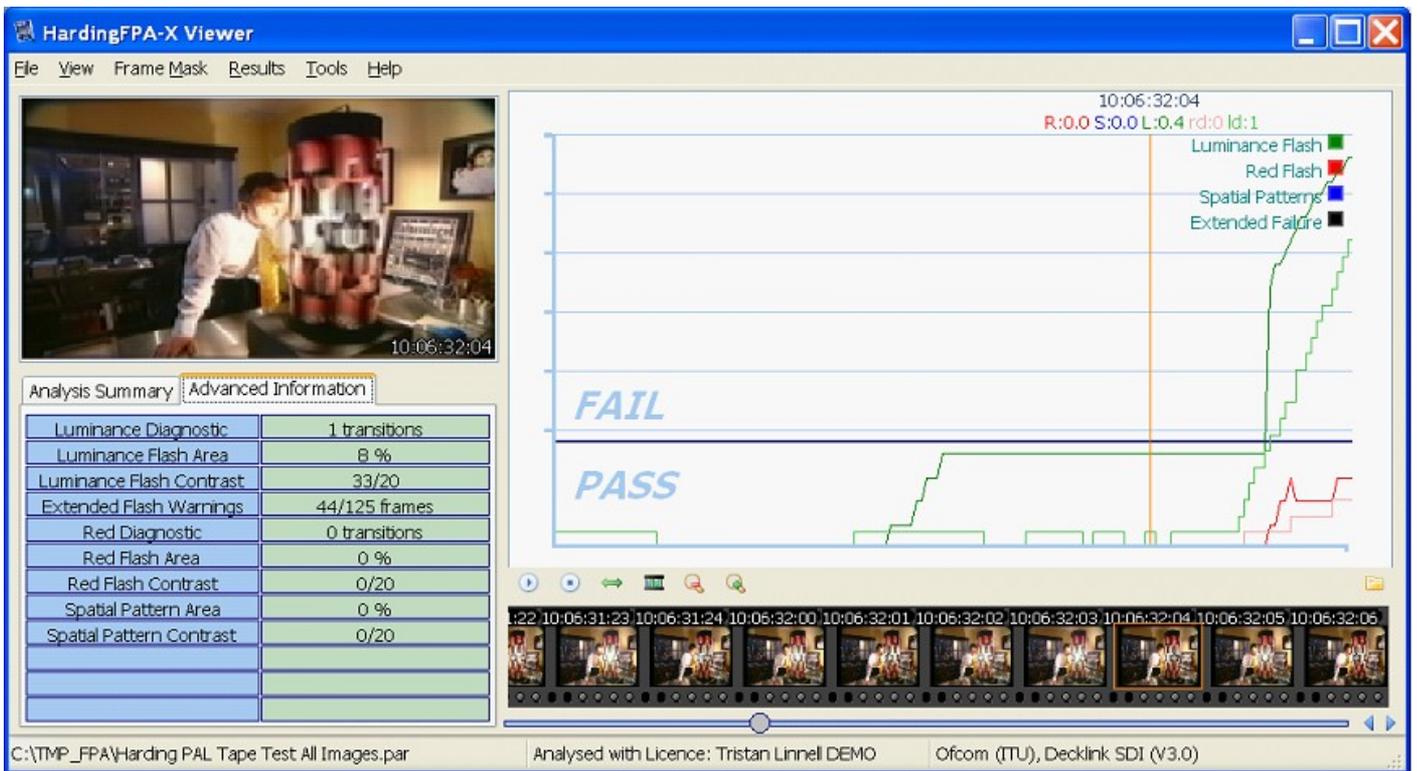


6) The spatial pattern trace remains in the pass zone even though the detected spatial pattern exceeds contrast and screen area limits – A number of limits have to be exceeded before a detected spatial pattern can generate a failure. The Advanced Information tab in the example below shows that a spatial pattern has been detected with 50 cd/m² contrast (limit 20 cd/m²) and covers 46% screen area (limit 40%). However, in this example, the system has not generated a failure because motion, caused by the camera pan and zoom, makes the detected spatial pattern exempt from failure under Ofcom rules.



7) The diagnostic trace decreased within a few frames after it had increased. Shouldn't it have taken one second for the transition to flush out? -- Not necessarily. It is true that the diagnostic trace monitors transitions over the most recent second but the most active pixels that determine this diagnostic count are, in most cases, constantly changing. The diagnostic trace will only follow this one-second pattern if the most active pixels are changing together in phase.

The example below shows the diagnostic trace (light green) increasing from zero to one for a period of only two frames (around the vertical amber current frame line) before returning to zero.



8) The system passes a stationary pattern that looks as though it should have failed – Some patterns that are clearly bar-like in one direction may also possess some local structure in the orthogonal direction. Alternatively, a pattern may not be sufficiently regular or may not have sufficient contrast throughout. Any such structure may cause the system to see fewer than 6 light-dark bars or may separate a provocative pattern into two or more regions. Either of these mechanisms can save a provocative pattern that would otherwise have failed.

The spatial pattern in the example below passes because of text and foreground objects which break up the bar-like pattern into smaller irregular regions.

HardingFPA-X Viewer

File View Frame Mask Results Tools Help

10:09:56:12
R:0.0 S:0.4 L:0.0 rd:0 ld:0

Luminance Flash ■
Red Flash ■
Spatial Patterns ■
Extended Failure ■

FAIL

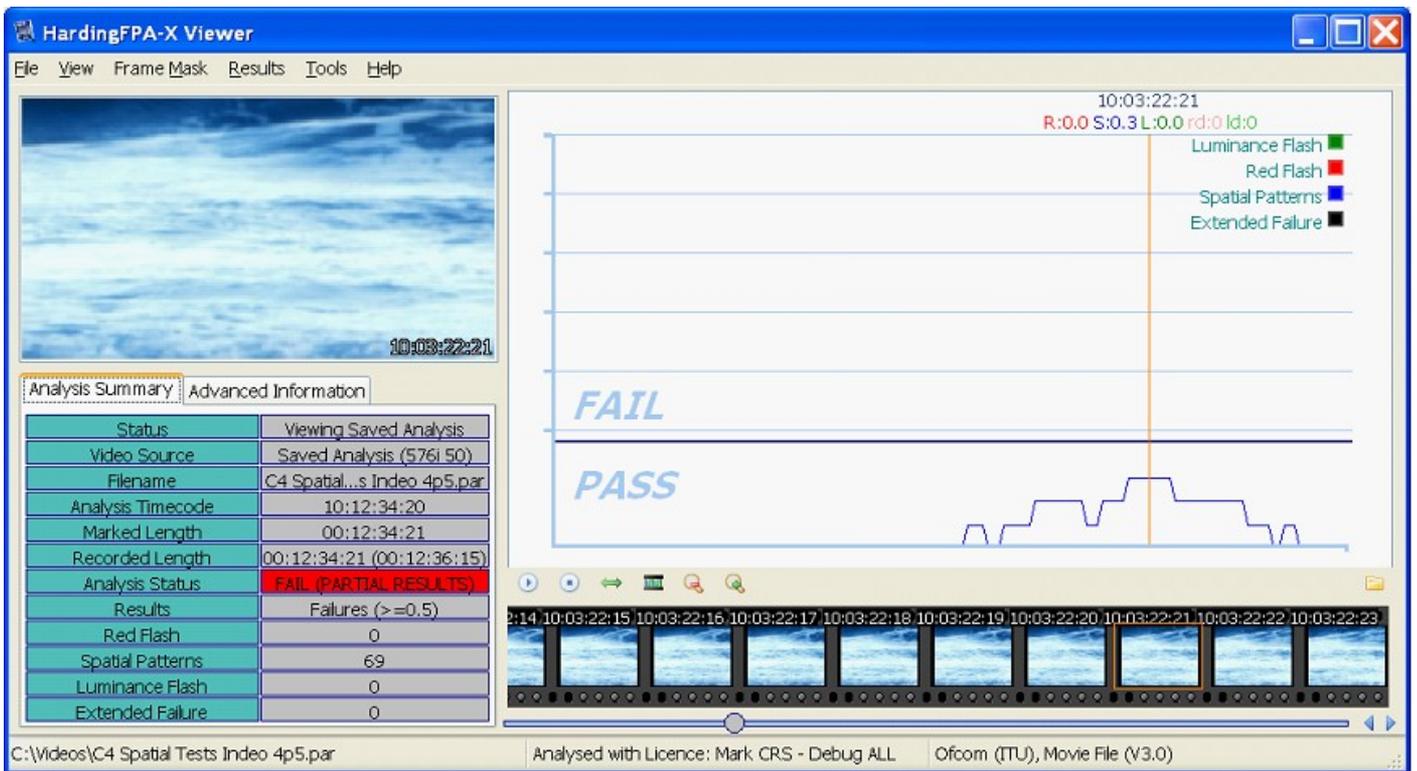
PASS

Analysis Summary	
Advanced Information	
Luminance Diagnostic	0 transitions
Luminance Flash Area	0 %
Luminance Flash Contrast	0/20
Extended Flash Warnings	0/125 frames
Red Diagnostic	0 transitions
Red Flash Area	0 %
Red Flash Contrast	0/20
Spatial Pattern Area	21 %
Spatial Pattern Contrast	35/20

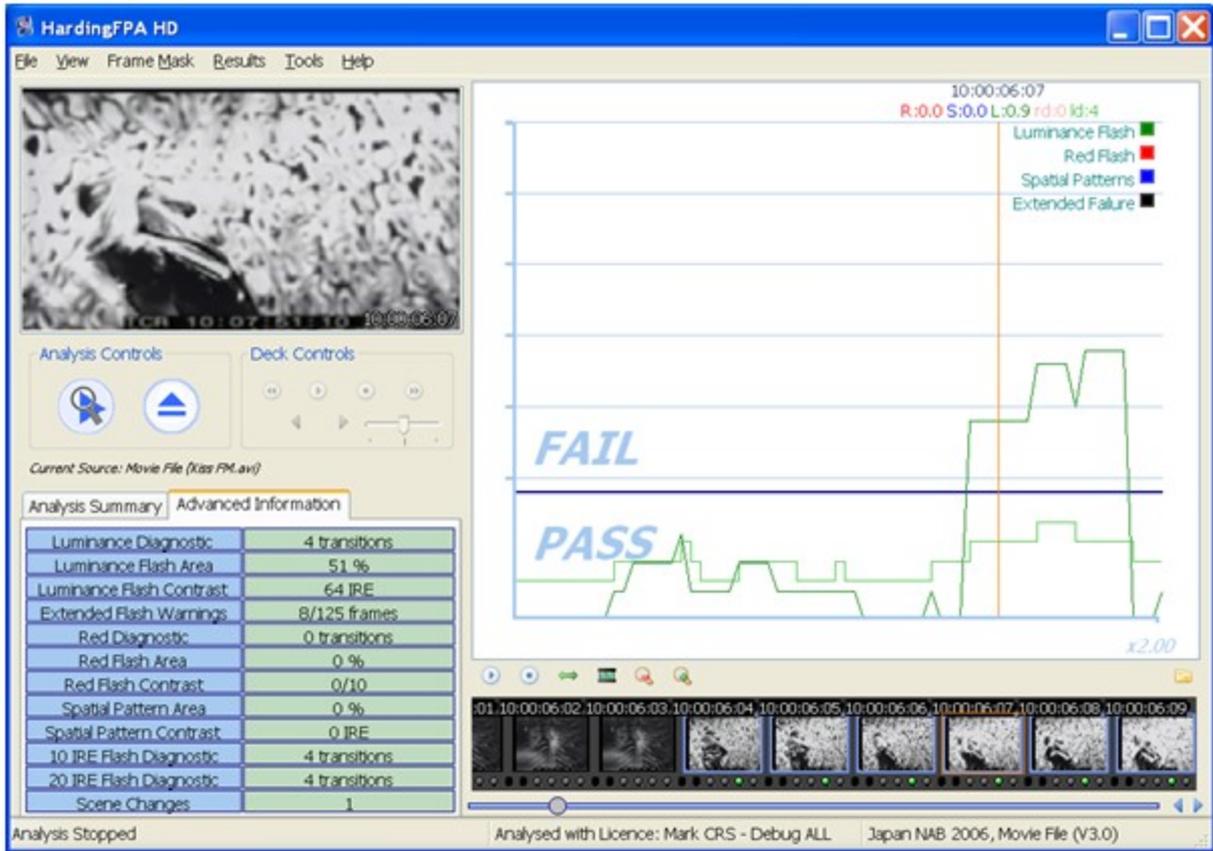
C:\TMP_FPA\Harding PAL Tape Test All Images.par Analysed with Licence: Tristan Linnell DEMO Ofcom (ITU), Decklink SDI (V3.0)

9) The analyser generates spatial warnings but it's not obvious where the pattern is! –

Occasionally the spatial trace may appear when there is no obvious spatial pattern present in the video stream. The example below shows a picture of the sea generating spatial warnings caused by waves in perspective creating faint, repeating structure. Other candidates for generating unexpected spatial responses are: landscape in perspective, net curtains and reams of paper. However, it is highly unlikely that any of these scenes would actually lead to a spatial pattern failure.



10) Scene Changes (*Japanese NAB Analysis only*) - When analysing under Japanese NAB guidelines, it is possible for the flash risk trace to go into failure while the diagnostic trace is still in the caution zone (see image). This can occur if one of the transitions in the most recent second is classified as a “scene change” (see bottom entry of the Advanced Information tab) where 80% of the image has seen a significant luminance transition of 20IRE units or more. When this occurs, the maximum allowable number of transitions is reduced from 6 down to 3 and, in this example, failure took place when the 4th transition was detected.



Interpreting the PDF

Test Certificate Page

(The following is an example, and details may vary)...



TEST CERTIFICATE

Results of Analysis by HardingFPA Flash and Pattern Analyser for Compliance with Ofcom Guidance Note for Licensees on Flashing Images and Regular Patterns in Television (Ofcom Code May 2008). Analysis results also comply with ITU-R BT.1702.

LICENCE NUMBER: 2-045-715-700
LICENCE NAME:
DATE OF ANALYSIS: 12/01/2011 11:36:19
TITLE: PotNoodles_dv.mov
SUBTITLE:
EXTRA:
ASSET NUMBER:
VIDEO STANDARD: 576i50
VIDEO SCAN: Interlaced Lower Field First
FRAME DIMENSIONS: 720 x 576 pixels
DURATION OF MATERIAL TESTED: 00:01:02:07
SOURCE TYPE: MOVIE FILE

MATERIAL STATUS: **FAILED**

SUMMARY OF RESULTS:

Type of Violation	Number of Violations (frames)
Red Flash (Ofcom Para 3)	0
Spatial Pattern (Ofcom Para 5)	0
Luminance Flash (Ofcom Para 3)	618
Extended Failure (Ofcom Para 2)	0

Failed material should be re-analysed in its entirety for compliance after any changes.

Video Standard – This summarises the number of video lines, whether the video is progressively scanned or interlaced and the frame (or field) rate per second. For example, a 576i60 video standard denotes 576 video lines with interlaced **fields** at 60 fields per second whereas 576p30 denotes 576 video lines with progressive frames at 30 **frames** per second. A frame represents a whole video image whereas a field represents even or odd lines in a video image.

Video Scan – This will be blank if the video is progressively scanned or will state “upper (or lower) field first” if the video is interlaced. The HardingFPA will state “assumed” upper (or lower) field first if the video field order flags were not detected or not present. The assumed field order is derived from default field orders for the specified video standard.

Frame Dimensions – This represents the width and height of the video picture in pixels. Please note that all video feeds are resized and analysed in 16:9 format regardless of input video dimensions.

Active Area – Shows which area of the frame was analysed to generate the results.

Summary of Results – This summarises the number of failed frames according to Red flash, Spatial pattern and Luminance flash analysis plus a log of extended failures. The latter occurs when flash analysis persists close to failure for several seconds. The HardingFPA will only generate a pass if there are no failed frames in any category.

Analysis Results Pages

Detailed Table of Results Indicating Violations by Timecode

LICENCE NUMBER: 045-715

DATE OF ANALYSIS: 12/01/2011

MATERIAL ID: PotNoodles_dv.mov

DURATION OF MATERIAL TESTED: 00:01:02:07

TIMECODE	RED	SPAT	LUM	X	IMAGE	TIMECODE	RED	SPAT	LUM	X	IMAGE
10:00:27:17	0.0(1)	0.0	1.5(7)			10:00:30:11	0.0(1)	0.0	2.9(17)		
10:00:27:18	0.0(1)	0.0	1.5(7)			10:00:30:12	0.0(1)	0.0	2.9(17)		
10:00:27:19	0.0(1)	0.0	1.7(7)			10:00:30:13	0.0(1)	0.0	2.9(17)		
10:00:27:20	0.0(1)	0.0	1.8(8)			10:00:30:14	0.0(1)	0.0	2.9(17)		
10:00:27:21	0.0(1)	0.0	1.8(8)			10:00:30:15	0.0(1)	0.0	2.9(17)		
10:00:27:22	0.0(1)	0.0	1.8(8)		10:00:30:16	0.0(1)	0.0	2.9(18)			
10:00:27:23	0.0(1)	0.0	1.9(8)		10:00:30:17	0.0(0)	0.0	2.8(17)			
10:00:27:24	0.0(1)	0.0	2.0(9)		10:00:30:18	0.0(0)	0.0	2.8(16)			
10:00:28:00	0.0(1)	0.0	2.0(10)		10:00:30:19	0.0(0)	0.0	2.8(16)			
10:00:28:01	0.0(1)	0.0	2.1(10)		10:00:30:20	0.0(0)	0.0	2.7(16)			
10:00:28:02	0.0(1)	0.0	2.2(11)		10:00:30:21	0.0(0)	0.0	2.6(15)			
10:00:28:03	0.1(1)	0.0	2.3(11)		10:00:30:22	0.0(0)	0.0	2.6(15)			
10:00:28:04	0.1(1)	0.0	2.2(11)		10:00:30:23	0.0(0)	0.0	2.5(14)			
10:00:28:05	0.1(1)	0.0	2.1(10)		10:00:30:24	0.0(0)	0.0	2.4(14)			
10:00:28:06	0.1(1)	0.0	2.2(10)		10:00:31:00	0.0(0)	0.0	2.4(15)			
10:00:28:07	0.1(1)	0.0	2.1(10)		10:00:31:01	0.0(0)	0.0	2.4(14)			
10:00:28:08	0.0(1)	0.0	2.0(10)		10:00:31:02	0.0(0)	0.0	2.4(15)			
10:00:28:09	0.0(1)	0.0	2.1(10)		10:00:31:03	0.0(0)	0.0	2.5(16)			
10:00:28:10	0.0(1)	0.0	2.1(10)		10:00:31:04	0.0(0)	0.0	2.5(16)			
10:00:28:11	0.0(1)	0.0	2.1(10)		10:00:31:05	0.0(0)	0.0	2.6(16)			
10:00:28:12	0.0(1)	0.0	2.1(10)		10:00:31:06	0.0(0)	0.0	2.6(16)			
10:00:28:13	0.1(1)	0.1	2.1(10)		10:00:31:07	0.0(0)	0.0	2.6(16)			
10:00:28:14	0.1(1)	0.0	2.2(10)		10:00:31:08	0.0(0)	0.0	2.7(16)			
10:00:28:15	0.1(1)	0.0	2.1(10)		10:00:31:09	0.0(0)	0.0	2.7(16)			
10:00:28:16	0.1(1)	0.0	2.2(10)		10:00:31:10	0.0(0)	0.0	2.7(17)			

RED – The results of red flash analysis in the range of 0.0 to 3.4. A value of 0.3 or 0.4 indicates a warning while a value of 0.5 and above indicates failure. The number which follows in brackets represents the number of transitions to or from a saturated red which have occurred in the most recent second.

SPAT – The results of spatial pattern analysis in the range of 0.0 to 3.4. A value of 0.3 or 0.4 indicates a warning while a value of 0.5 and above indicates failure.

LUM – The results of luminance flash analysis in the range of 0.0 to 3.4. A value of 0.3 or 0.4 indicates a warning while a value of 0.5 and above indicates failure. The number which follows in brackets represents the number of luminance transitions which have occurred in the most recent second.

X – The presence or absence of an extended failure condition. This column will either be blank or will contain an “X” symbol to indicate when an extended failure condition has occurred. An extended failure occurs when luminance or red flash analysis generates warning values of 0.3 or 0.4 for at least 80% of the most recent 5 seconds.

IMAGE – The image column will normally contain the first and last images of the failed sequence. If the failed sequence is too short to display both images, only the first image will be displayed. If the failed sequence is longer than an entire page column, the first and last images for that column will also be displayed.

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This HardingFPA product utilises icons from the Silk icon set at <http://www.famfamfam.com/lab/icons/silk/> and the Fat Cow icon set at <http://www.fatcow.com/free-icons>.

Some plugins use external libraries and makes extensive use of the following persons' or companies' code:

FFmpeg - Copyright (c) 2000-2011 Fabrice Bellard, et al.

<http://www.ffmpeg.org/>

The source and build instructions for the included FFmpeg libraries are contained on the HardingFPA-X installation media.

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Version 2.1, February 1999

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However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not.

Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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